





--enable-gss

Strong authentication in Lustre&friends

Daniel Kobras

science + computing ag

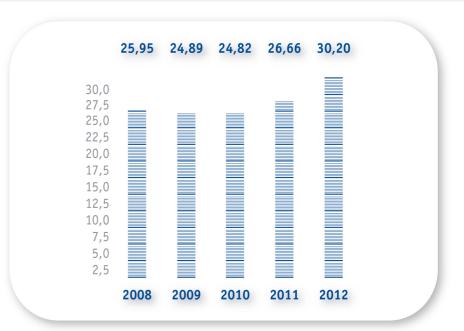
IT-Dienstleistungen und Software für anspruchsvolle Rechnernetze Tübingen | München | Berlin | Düsseldorf

science+computing



Founded in	1989
Offices	Tuebingen
	Munich
	Duesseldorf
	Berlin
Employees	275
Shareholder	Bull S.A. (100%)

30.2 Mio. EUR



Portfolio

Turnover 2012

IT Service for complex computing environments
Complete solutions for Linux- and Windows-based HPC
scVENUS System management software for efficient administration of homogeneous and heterogeneous environments

Outline



Practical look at current status of Lustre with GSS feature from an admin perspective:

- Why bother?
- What is it good for?
- Is it any good?

Authentication in Lustre



- User authentication
 - Null authentication by default
 - MDS trusts uid sent by client
 - Root access on any Lustre client means full access to all data in filesystem
- Client authentication
 - Anything that can reach port 988 is allowed as a client
 - Firewalls can impose access restrictions
 - Still, full access is only an IP address away
- Security on par with NFSv3 and earlier
- Since Lustre 2.0: compile time option --enable-gss for increased filesystem security with Generic Security Service (GSS)

Why secure your (Lustre) filesystems?

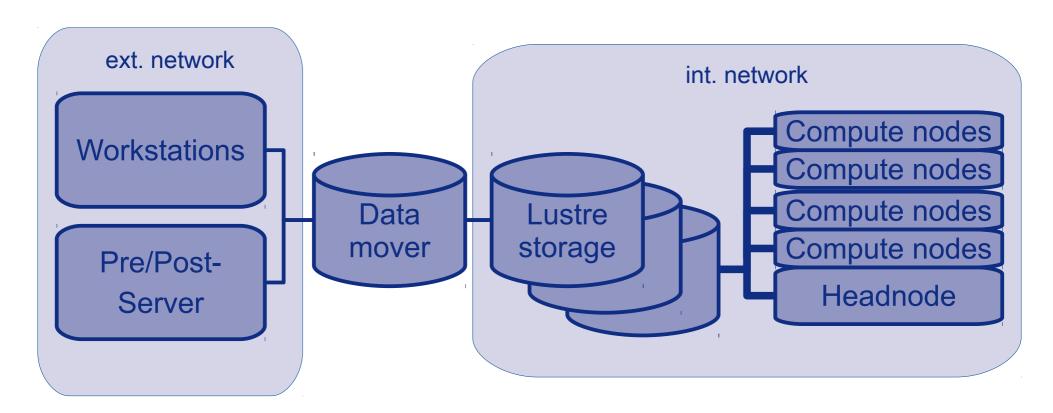


- Because there's always someone to hide your data from (students, competitors, "Chinese hackers", NSA, ...)
- Because stolen data makes you lose money, reputation, or a court case
- Because secure infrastructure keeps admins happy

... and also allows more options in hardware/network configuration

Configuration example without GSS

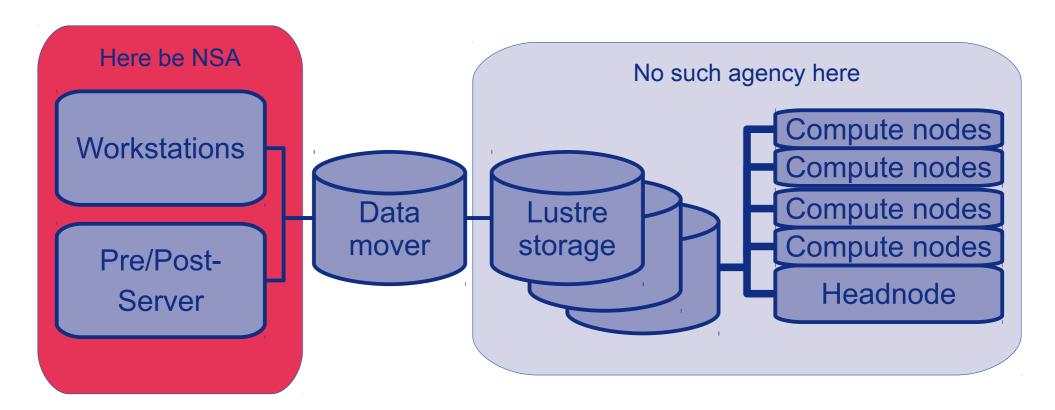




Insecure filesystems limited to secure(TM) environments (eg. Cluster-internal network)

Configuration example without GSS

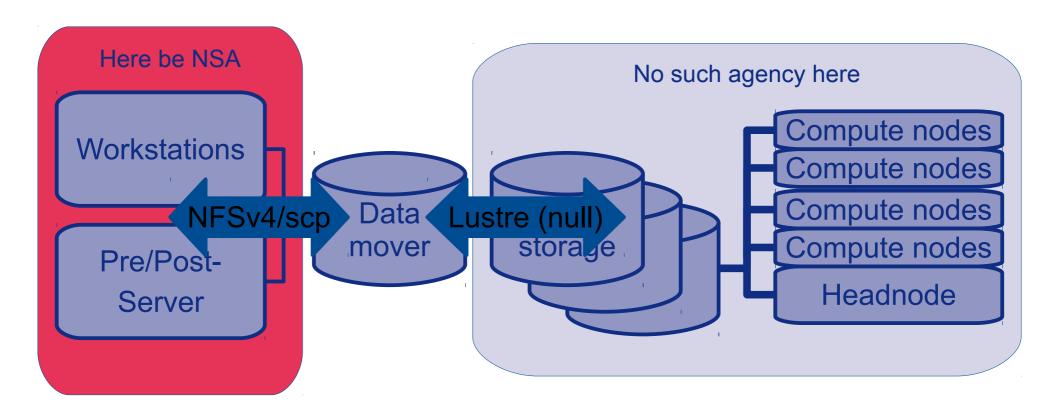




Insecure filesystems limited to secure(TM) environments (eg. Cluster-internal network)

Configuration example without GSS

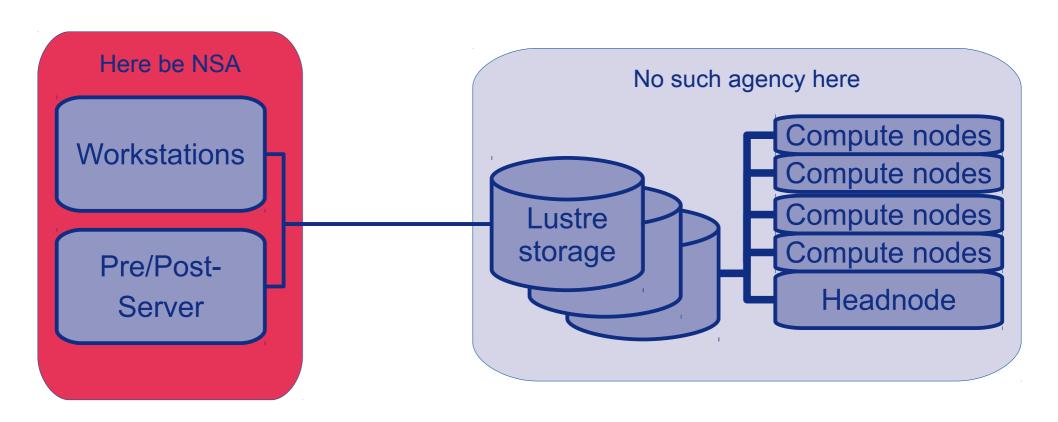




Outside access requires data copies or transition to different access protocol (NFS, CIFS)

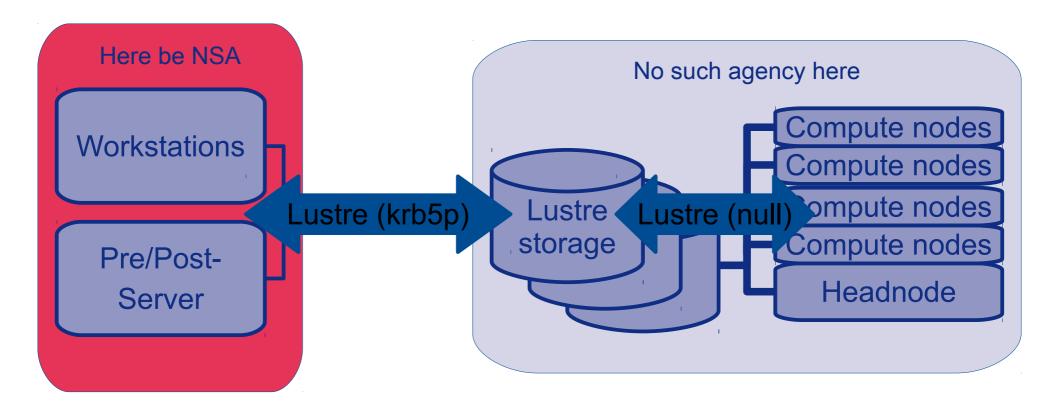
Configuration example with GSS





Configuration example with GSS





If desired, overhead can be avoided if filesystem allows secure access via untusted networks (WAN, campus, outside datacenter)

Why GSS/Kerberos in filesystems?



- Secure communication needs to provide privacy, integrity, strong authentication
- Two major options
 - SSL/TLS based on certificates/passphrases
 - Kerberos (usually) based on shared secrets (passwords/keys)
- Passwords don't require persistent storage
 - → common network filesystems (NFS, CIFS, AFS, Lustre) use Kerberos authentication
- Kerberos protocol standard, but different implementations use different APIs
- Standard GSSAPI providing Kerberos (and other) authentication systems (initial RFC 1508 published Sept. 1993)

Kerberos in a nutshell



- Kerberos authentication service issues tickets as short-lived identification credentials for specific services
- Kerberization: Services outsource authentication to KDC as trusted third party
- KDC itself can be kerberized to provide Single Sign-On (identify with TGT instead of password)
- Kerberos authenticates users and services (principals)
- Kerberos can provide mutual authentication between communication endpoints
- Kerberos protocol never sends passwords across the wire (not even encrypted)
- Kerberos needs sane DNS and synchronized clocks

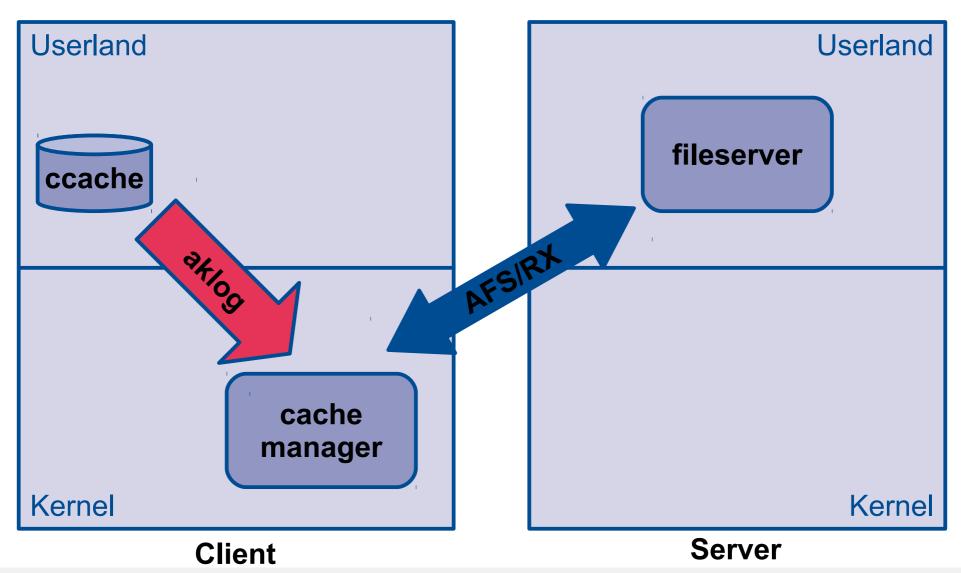
Headaches with kerberized filesystems



- Initial setup well documented (required principals, keytab creation, configuration options, etc.)
- Flow of credentials usually isn't but that's where admins have to look when debugging:
 - Filesystem clients live in kernel space
 - Kerberos lives in user space
 - Kerberized filesystem client needs access to Kerberos credentials of calling user
 - Solutions:
 - Require user to push credentials into filesystem
 - Implement dedicated upcalls and lookup heuristic to automagically match uid with credentials cache
 - Use kernel keyring infrastructure with generic upcall dispatcher

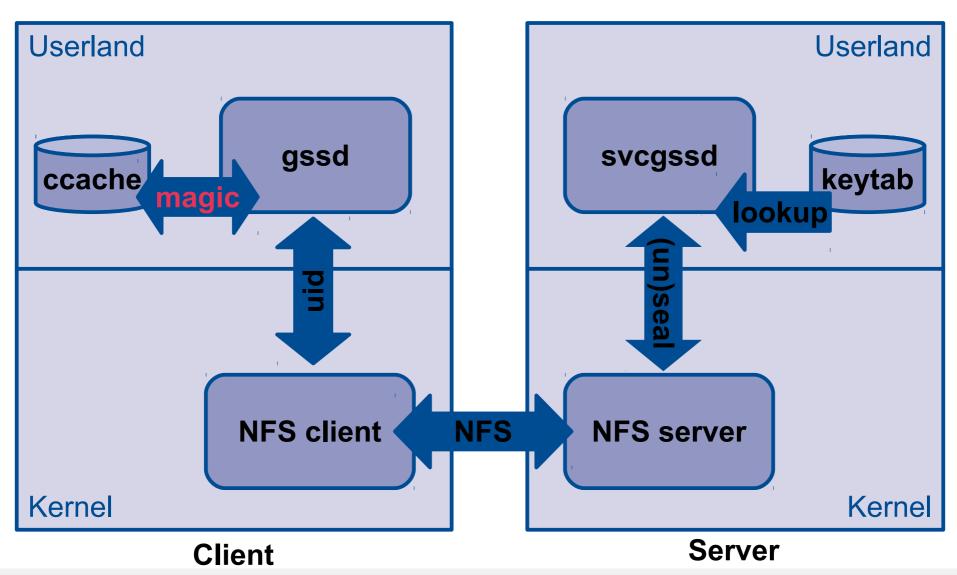
Credential passing: AFS



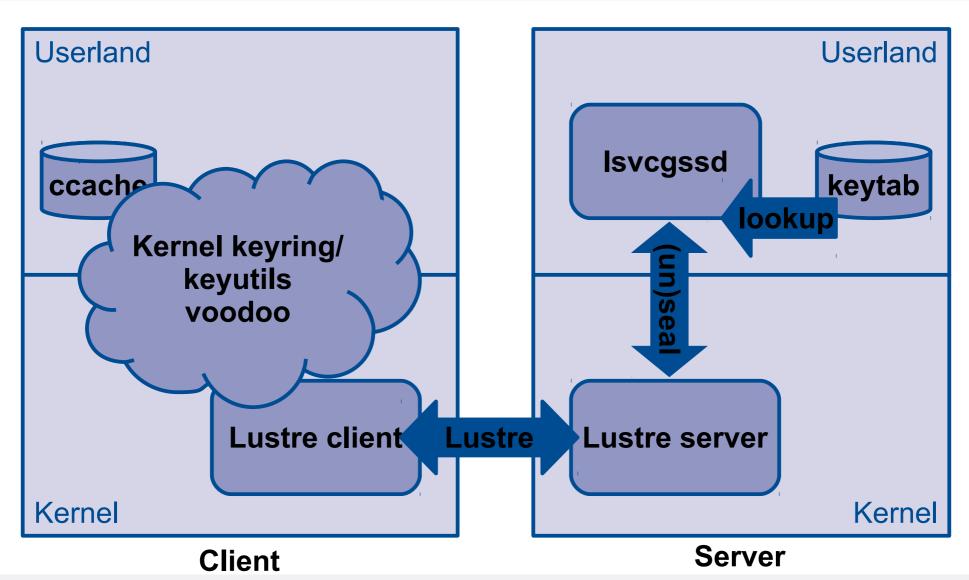


Credential passing: NFSv4

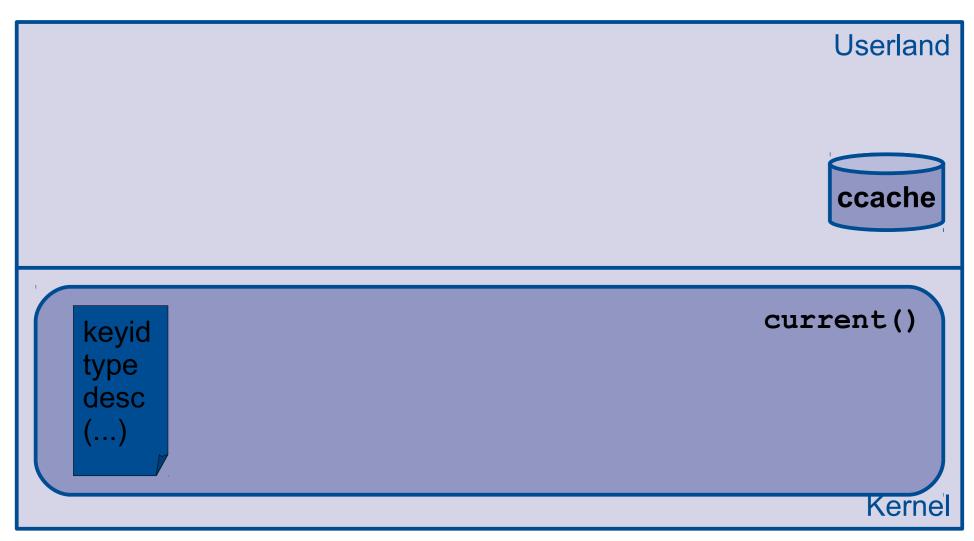




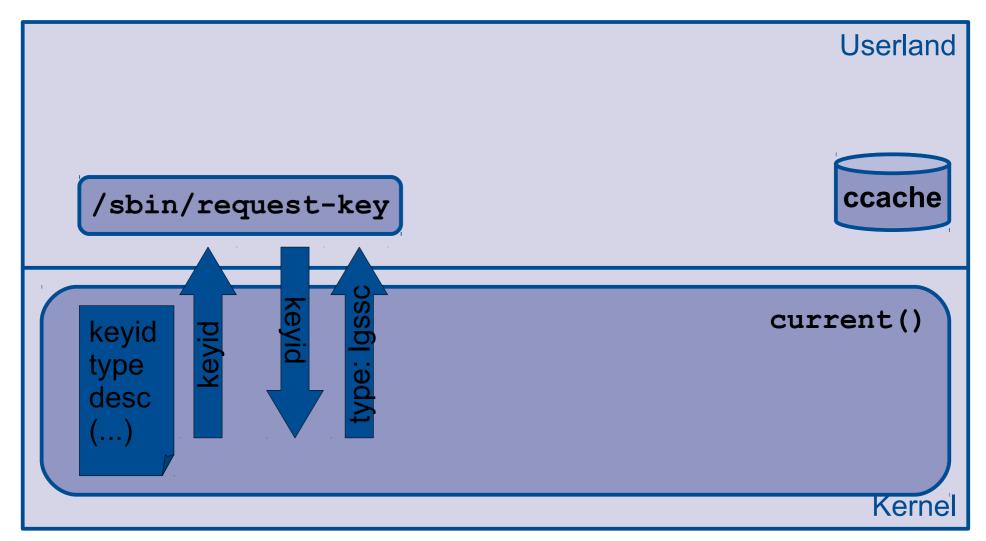




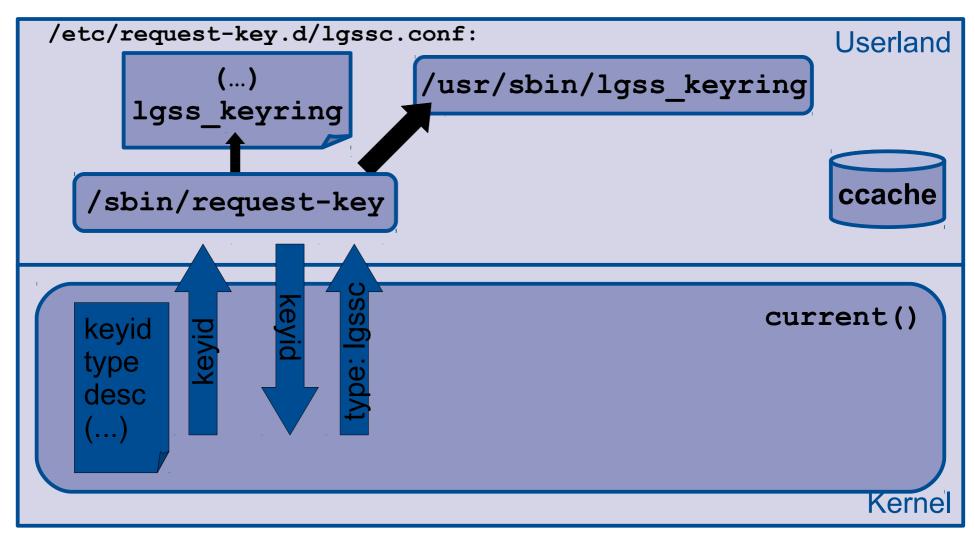




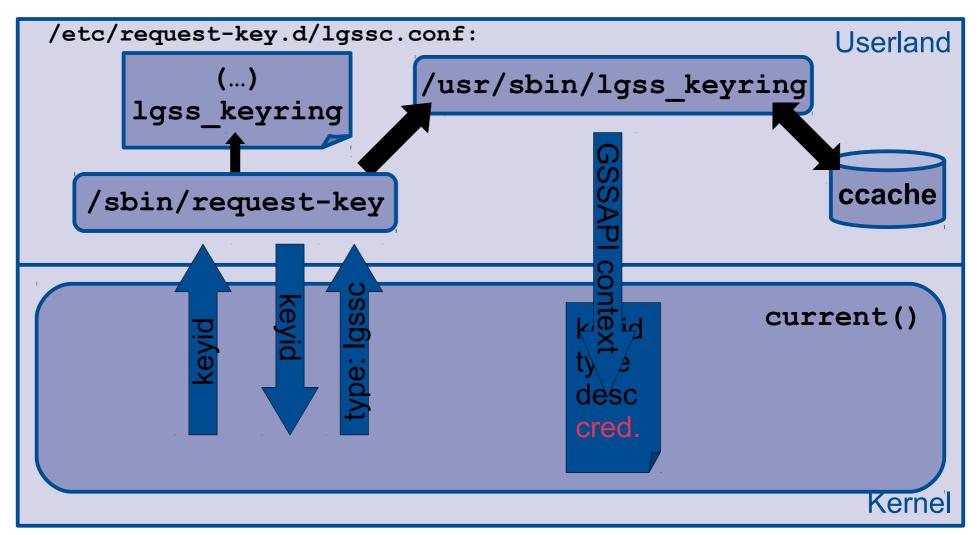




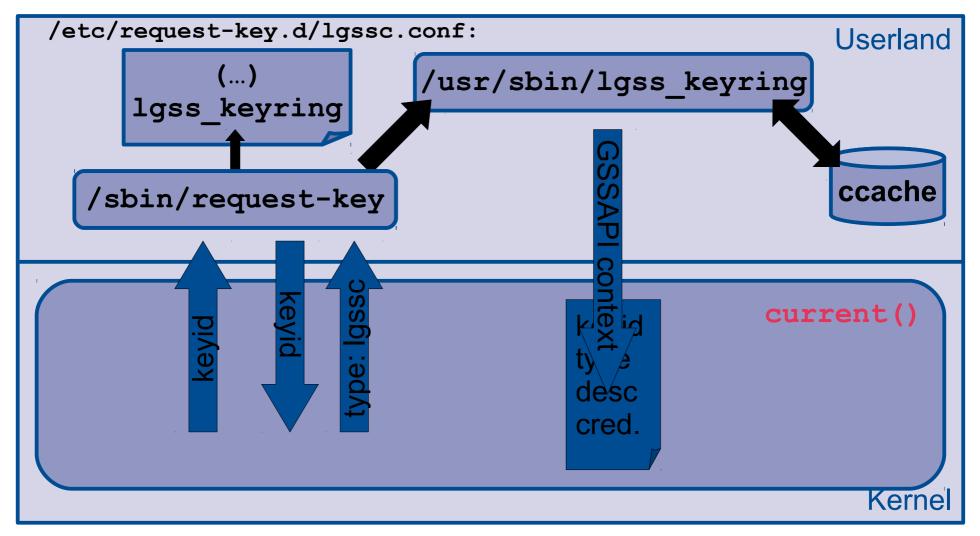












Lustre service principals



- Each filesystem access needs to be authenticated with Kerberos credentials
- Lustre service principals
 - MGS: lustre_mgs/<hostname>, eg. lustre_mgs/mds01.example.org
 - MDS: lustre_mds/<hostname>, eg. lustre_mds/mds01.example.org
 - OSS: lustre_oss/<hostname>, eg. lustre_oss/oss01.example.org
 - Client: lustre_root/<hostname>, eg.
 lustre_root/client001.example.org
- Client principal used for mount and access by root user, normal users need their own principals

Lustre/GSS configuration



- Start 1svcgssd on Lustre servers
- Configure security flavor with lctl conf_param<fs>.srpc.flavor.default:
 - null: no authentication (default)
 - krb5n/krb5a: authentication only
 - krb5i: additional integrity check of bulk data
 - **krb5p**: additional encryption of bulk data (DES, 3DES, RC4, AES128, AES256)
- Security flavor can be refined for different LNETs and directions

Lustre/GSS test setup



Requirements:

- Kerberos infrastructure provided by ActiveDirectory (Win2k8r2)
- Evaluate GSS feature for different Lustre branches
- GSS feature should not require obsolete versions of Linux kernel or other software, ie. work with latest available Lustre-patched server kernels for each branch, and latest available CentOS6 kernel for Lustre clients (currently CentOS 6.4)
- Should work with strongest available security flavor (krb5p)
- Should be able to work securely for all communication directions, especially all client-server communication



Lustre branch	feature present
b1_8	no
b2_1	yes
b2_3	yes
b2_4	yes



Lustre branch	feature present	feature documented (*)
b1_8	no	yes
b2_1	yes	no
b2_3	yes	no
b2_4	yes	no

(*) in the Lustre manual



Lustre branch	feature present	feature documented (*)	feature builds (#)
b1_8	no	yes	N/A
b2_1	yes	no	no
b2_3	yes	no	no
b2_4	yes	no	yes

- (*) in the Lustre manual
- (#) with latest Lustre-patched kernel (server) in branch and latest RHEL6.4 kernel (client)



		Н	RUII	PLOND	Lompar
--	--	---	------	-------	--------

Lustre branch	feature present		feature builds (#)	feature works (+)
	no	yes	N/A	N/A
b2_1	yes	no	no	N/A
b2_3	yes	no	no	N/A
b2_4	yes	no	yes	no

- (*) in the Lustre manual
- (#) with latest Lustre-patched kernel (server) in branch and latest RHEL6.4 kernel (client)
- (+) Client-server communication with krb5p authentication



- Code quality
 - Error checking through LBUG/LASSERT
 - → lctl set_param panic_on_lbug=0 is a must for sane debugging
 - Changes to in-kernel API break GSS build in b2_1 and b2_3 (both fixed in b2_4)
 - b2_4 introduces new proxy subsystems (lwp, osp) that GSS code doesn't know about (→ instant LBUG on service startup, LU-3778)



- Verbose logs
 - 1svcgssd: groks option -v
 - request-key: groks option -d, but cannot change kernel upcall → add shell wrapper (logs go to authpriv, ie. /var/log/secure!)
 - lgss_keyring: debug level configured in /proc/fs/lustre/sptlrpc/gss/lgss_keyring/ debug level (no kidding)



- Handy debugging aids
 - Traces from GSS code: lctl set_param debug=+sec
 - Query security flavor in use for each subsystem
 lctl get_param *.*.srpc_info
 - Query state of kernel keyring cat /proc/keys and keyctl show
 - Change hard coded ccache MEMORY:/self of lgss_keyring to accessible location like FILE:/tmp/krb5cc ...



- ActiveDirectory (AD) specific problems
 - AD issues tickets with authorization data (PAC) by default
 - Leads to larger ticket sizes that Lustre/GSS cannot handle (→ LBUG, LU-3855)
 - Workaround: Set flag NO_AUTH_DATA_REQUIRED
 (0x2000000) in userAccountControl attribute of Lustre service accounts

Conclusion



- GSS support present in Lustre code base for several years already
- Adoption hasn't gained momentum (abstract for this presentation ranks on Google page 1 when searching for "Lustre GSS";-)
- Issues with GSS feature on any Lustre branch with current kernels
- Lack of comprehensive support
- GSS still a core requirement to enable use of Lustre outside of secure islands

References



- http://wiki.lustre.org/index.php/GSS_/_Kerberos Wiki for Lustre/GSS
- http://www.opensfs.org/wp-content/uploads/2011/11/lug2012-v20.
 pdf
 - LUG2012 presentation from PSC
- https://jira.hpdd.intel.com/browse/LU-3490 enable GSS builds by default
- http://wiki.lustre.org/images/6/6d/20080725161602!Gss-keyring-client.pdf
 - High-level design for Lustre Client GSS with Linux Keyrings





Thank you!

Daniel Kobras

science + computing ag
www.science-computing.de
www.hpc-wissen.de
Telefon 07071 9457-0
info@science-computing.de