



Architect of an Open World™

# Lustre Static Code Analysis with Coverity

September 25, 2012

Sebastien Buisson

Parallel File Systems  
Extreme Computing R&D

# Static Code Analysis with Coverity

- Why static code analysis is useful?
- Tool for analysis: Coverity
- Coverity applied to Lustre
- Defects found by Coverity
- Benefits for the whole Lustre Community

# Why static code analysis is useful?



Architect of an Open World™

# Why static code analysis is useful?

From <http://wiki.whamcloud.com/display/PUB/Project+Ideas>

*“Run Lustre code through static analysis tools to identify potential latent bugs in the Lustre code. These are often hard to find through testing, and easily fixed once found.”*

From W. S. Humphrey, "Using a Defined and Measured Personal Software Process," IEEE Software, May, 1996

*“Even experienced programmers typically make a mistake for every seven to ten lines of code they develop.”*

# Tool for analysis: Coverity



Architect of an Open World™

# Tool for analysis: Coverity

## How it works

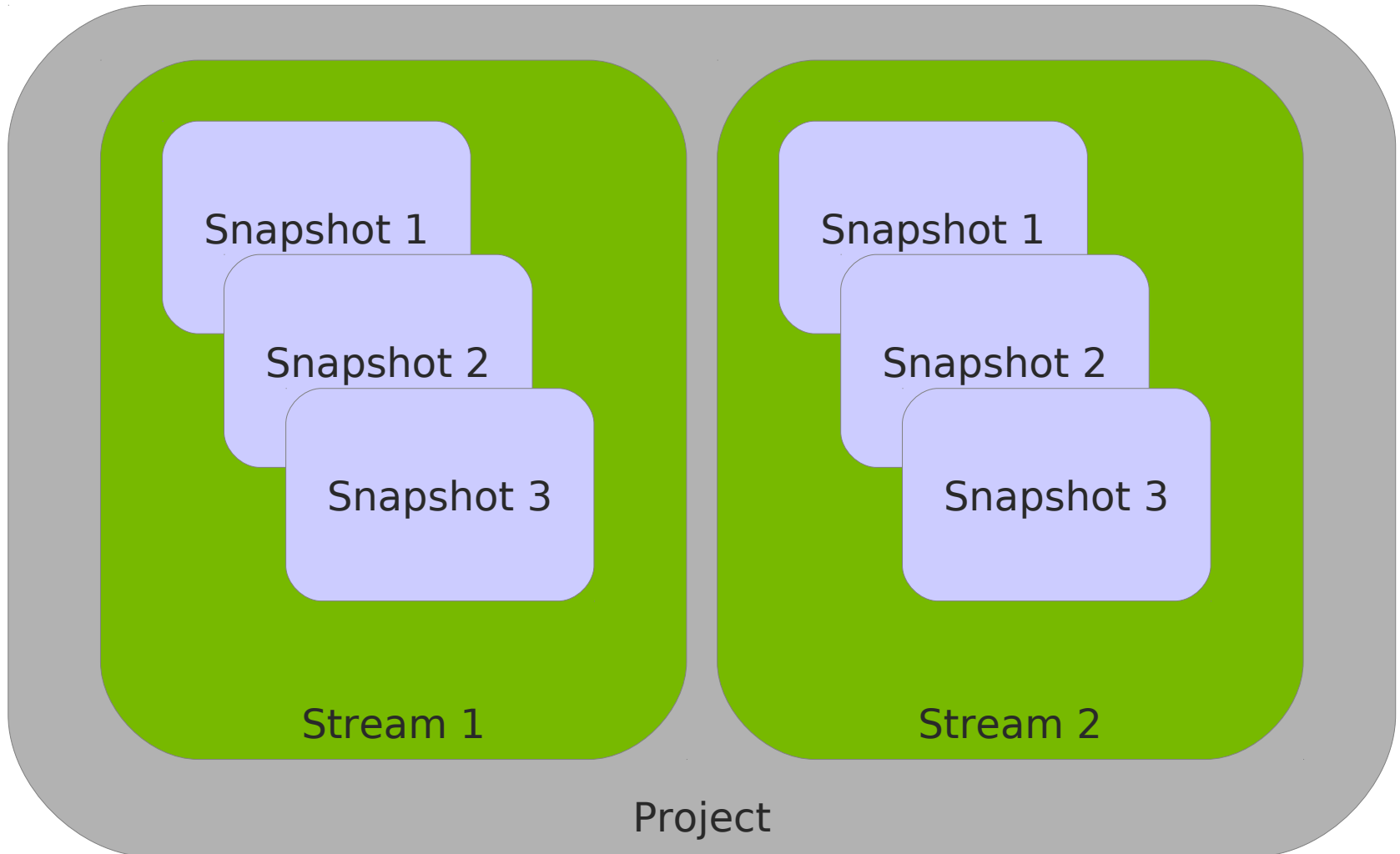


## Various checkers involved:

- STRING\_SIZE
- RESOURCE\_LEAK
- UNINIT
- ...

# Tool for analysis: Coverity

- What do we get



# Tool for analysis: Coverity

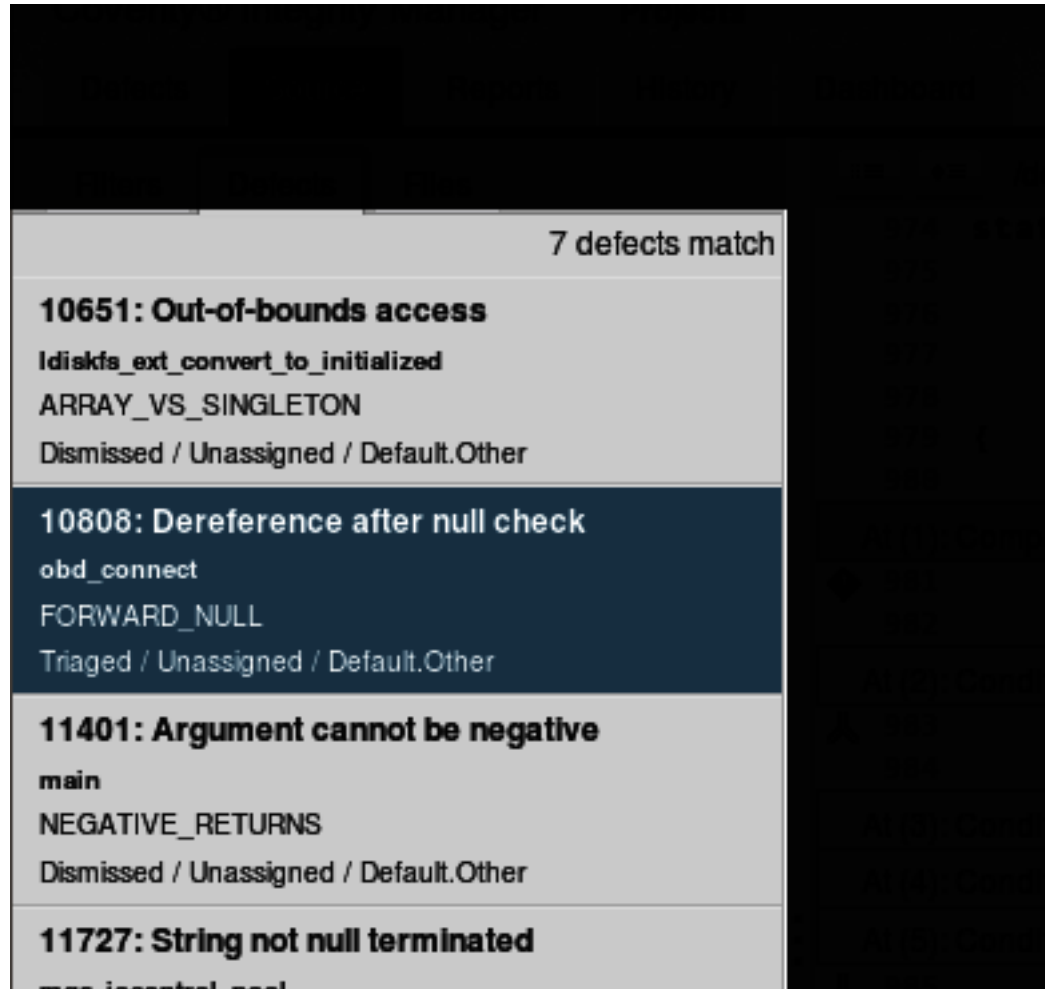
□ What do we get

■ GUI

The screenshot displays the Coverity Integrity Manager interface. The top navigation bar includes 'Coverity® Integrity Manager', 'Projects', and user information 'sebastien buisson'. Below this are tabs for 'Defects', 'Source', 'Reports', 'History', and 'Dashboard'. The 'Source' tab is active, showing a file path: '/depot/mps/buissons/myrpm/BUILD/lustre-2.3.50/lustre/include/obd\_class.h:989'. The main area shows source code with several annotations. A red box highlights a defect: 'At (1): Comparing "data" to null implies that "data" might be null.' Below this, several green boxes indicate conditions taken during execution. A larger red box at the bottom of the code block details 'CID 10808: Dereference after null check (FORWARD\_NULL)'. On the right side, a detailed view of this defect is shown, including its classification as a 'Bug', severity as 'Major', and a description: 'In obd\_connect: Pointer is checked against null but then dereferenced anyway (CWE-476)'. It also shows the last comment on 09/04/12 10:40 AM and buttons for 'Apply + Next', 'Apply', and 'Revert'. At the bottom right, a list of occurrences is visible, with 'Occurrence 9 in lustre-core-buissons' selected.



# Tool for analysis: Coverity



# Tool for analysis: Coverity

The screenshot displays a code editor window with the following content:

```
/depot/imps/buissons/myrpm/BUILD/ustre-2.3.50/ustre/include/obd_class.h:989
974 static inline int obd_connect(const struct lu_env *env,
975                               struct obd_export **exp, struct obd_device
976                               struct obd_uuid *cluuid,
977                               struct obd_connect_data *data,
978                               void *localdata)
979 {
980     int rc;
981     __u64 ocf = data ? data->ocd_connect_flags : 0; /* for post-con
982                                                    * check */
983     ENTRY;
984
985     OBD_CHECK_DEV_ACTIVE (obd);
986     OBD_CHECK_DT_OP (obd, connect, -EOPNOTSUPP);
987     OBD_COUNTER_INCREMENT (obd, connect);
988
989     rc = OBP (obd, connect) (env, exp, obd, cluuid, data, localdata)
990     /* check that only subset is granted */
991     LASSERT (ergo (data != NULL, (data->ocd_connect_flags & ocf) ==
992                  data->ocd_connect_flags));
```

Annotations and execution path:

- At (1): Comparing "data" to null implies that "data" might be null.
- At (2): Condition "cfs\_cdebug\_show(1U, 8388608U)", taking true branch
- At (3): Condition "lobd", taking false branch
- At (4): Condition "lobd->obd\_set\_up", taking false branch
- At (5): Condition "obd->obd\_stopping", taking false branch
- At (6): Condition "lobd->obd\_type", taking false branch
- At (7): Condition "lobd->obd\_type->typ\_dt\_ops->o\_connect", taking false branch
- At (8): Condition "obd->obd\_stats != NULL", taking true branch
- At (9): Condition "coffset < obd->obd\_stats->sis\_num", taking true branch
- CID 10808: Dereference after null check (FORWARD\_NULL)
- At (10): Passing null pointer "data" to function "\*\*obd->obd\_type->typ\_dt\_ops->o\_connect", which dereferences it. (The function pointer resolves to "echo\_connect(struct lu\_env const \*, struct obd\_export \*\*, struct obd\_device \*, struct obd\_uuid \*, struct obd\_connect\_data \*, void \*)"). [show details]

# Tool for analysis: Coverity

**10808 Dereference after null check**

In `obd_connect`: Pointer is checked against null but then dereferenced anyway ([CWE-476](#))

Classification: **Bug**

Severity: **Major**

Action: **Undecided**

Ext. Reference:

Owner:

--- Last comment on 09/04/12 10:40 AM ---  
It is mandatory to check if 'data' is NULL before calling `OBP(obd, connect)()`.

**Apply + Next**   **Apply**   **Revert**

**Occurrences**   **History**   **Information**

**Occurrence 9 in** **lustre-core-buissons**

Events contributing to defect:

<b>var_compare_op</b>	<code>obd_class.h:981</code>
<b>var_deref_model</b>	<code>obd_class.h:989</code>
<b>deref_parm</b>	<code>echo.c:74</code>

# Tool for analysis: Coverity

## Defect categories

- API usage errors
- Code maintainability issues
- Concurrent data access violations
- Control flow issues
- Error handling issues
- Incorrect expression
- Integer handling issues
- Memory - corruptions
- Memory - illegal accesses
- Null pointer dereferences
- Program hangs
- Resource leaks
- Security best practices violations
- Uninitialized variables

# Coverity applied to Lustre



Architect of an Open World™

# Coverity applied to Lustre

## □ Necessary setup for Lustre

### ■ Models

```
void LASSERT(int i, ...)
{
    if (!i)
        __coverity_panic__();
}

typedef void* cfs_spinlock_t;

void cfs_spin_lock(cfs_spinlock_t *p)
{
    __coverity_exclusive_lock_acquire__(*p);
}

void cfs_spin_unlock(cfs_spinlock_t *p)
{
    __coverity_exclusive_lock_release__(*p);
}
```

# Coverity applied to Lustre

## How we proceed

- Main work on Lustre Master branch + 2.1 in parallel
- Current status for master:
  - Initial analysis done (v2\_3\_50)
  - Next steps: diff with new tags on master
- Hard to analyze specific components or features

# Defects found by Coverity

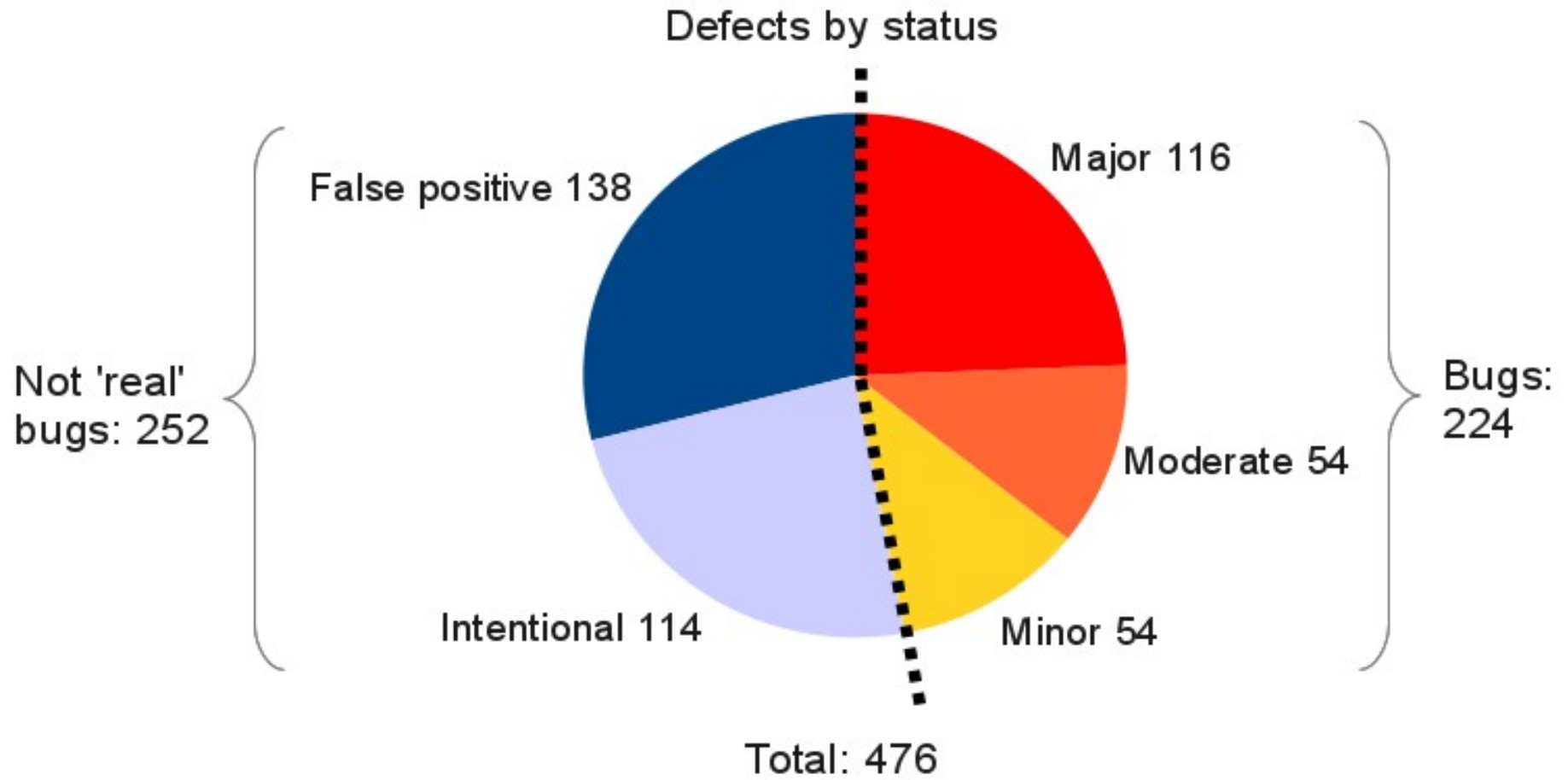


Architect of an Open World™



# Defects found by Coverity

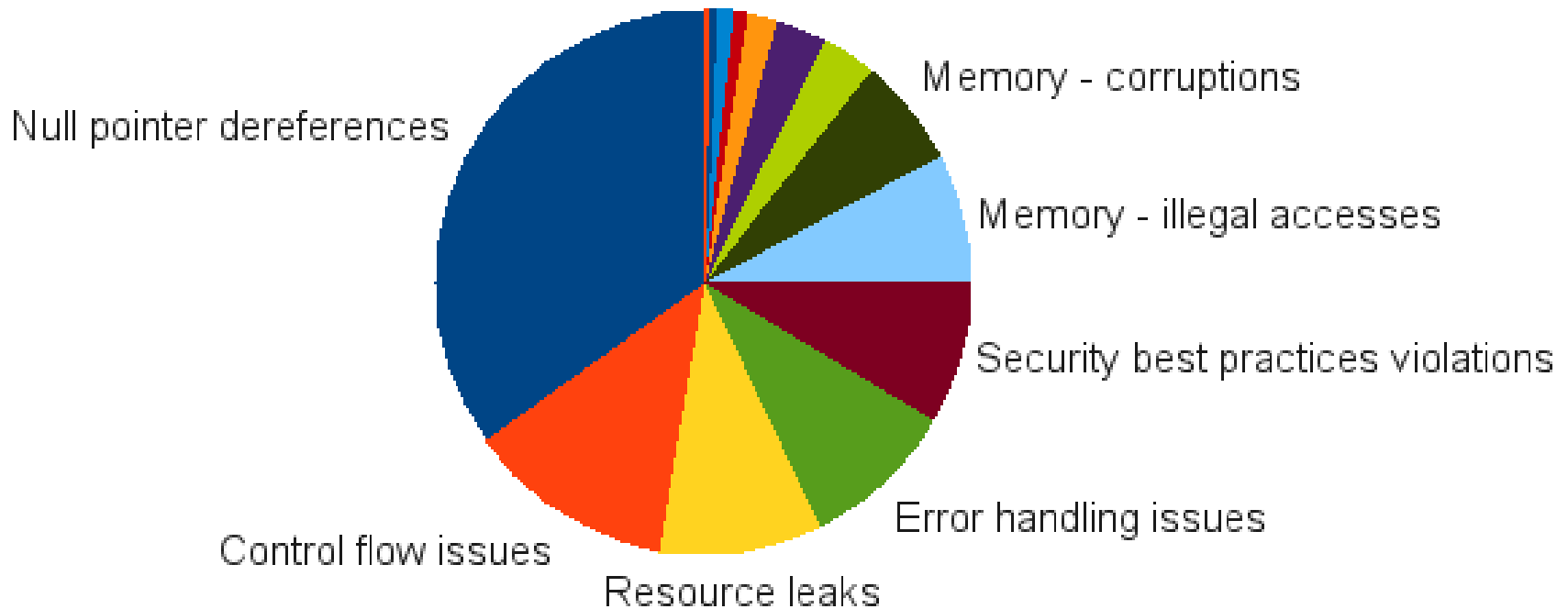
## □ Statistics on master



# Defects found by Coverity

Statistics on master

Bugs by category



# Defects found by Coverity

## More on false positives and intentionals

### How can they be avoided?

- 'fall through' in switch cases: please comment
- function pointers, like the ones set in `cfs_hash_create()`
  - Too complex path to follow for Coverity
  - Redesign code?
  - Specific Coverity comments for future analysis

# Benefits for the whole Lustre Community



Architect of an Open World™

# Benefits for the whole Lustre Community

## Jira tickets opened, patches proposed

- 8 tickets opened so far
- Identified with 'coverity' label
- 3 already merged:
  - LU-1856
  - LU-1884
  - LU-1907
- Thanks for Intel's responsiveness



## Ongoing effort

- Our goal is to open Jiras for all defects found by Coverity
- So far:
  - 51 out of 224 bugs covered
  - 20 out of 252 “false issues” covered

# Benefits for the whole Lustre Community

## □ LU-1855: memory corruption, out-of-bounds access

- in lustre/ptlrpc/sec.c, sptlrpc\_secflags2str():

248	<code>if (buf[0] == '\0')</code>	248	<code>if (buf[0] == '\0')</code>
249	<code>    strncat(buf, "-", bufsize);</code>	249	<code>    strlcat(buf, "-", bufsize);</code>
250		250	
251	<code>    buf[bufsize - 1] = '\0';</code>	251	<code>return buf;</code>
252	<code>return buf;</code>		

# Benefits for the whole Lustre Community

- LU-1857: memory corruption, unbounded source buffer
  
- Flaw in liblustreapi: llapi\_file\_get\_stripe()
  - No 'size' parameter
  - Replace with llapi\_file\_get\_layout()

# Benefits for the whole Lustre Community

## □ LU-1884: resource leak

- in lustre/lmv/lmv\_intent.c, lmv\_revalidate\_slaves()

580	<code>if (obj == NULL)</code>	580	<code>if (obj == NULL) {</code>
581	<code>RETURN(-EALREADY);</code>	581	<code>  OBD_FREE_PTR(op_data);</code>
		582	<code>  RETURN(-EALREADY);</code>
		583	<code>}</code>

- in lustre/utils/lfs.c, lfs\_flushctx()

	2473	<code>out:</code>
	2474	<code>  if (proc != NULL)</code>
	2475	<code>    fclose(proc);</code>



# Benefits for the whole Lustre Community

## □ LU-1889: false 'uninitialized variable' errors

- in lustre/obdfilter/filter\_log.c, filter\_recov\_log\_mds\_ost\_cb()

OBD_FAIL_TIMEOUT(OBD_FAIL_OST_LLOG_RECOVERY_TIMEOUT, 30);	276	OBD_FAIL_TIMEOUT(OBD_FAIL_OST_LLOG_RECOVERY_TIMEOUT, 30);
	277	<i>/* cookie initialization */</i>
cookie.lgc_lgl = llh->lgh_id;	278	cookie.lgc_lgl = llh->lgh_id;
cookie.lgc_subsys = LLOG_MDS_OST_ORIG_CTXT;	279	cookie.lgc_subsys = LLOG_MDS_OST_ORIG_CTXT;
cookie.lgc_index = rec->lrh_index;	280	cookie.lgc_index = rec->lrh_index;
	281	
<b>switch</b> (rec->lrh_type) {	282	<b>switch</b> (rec->lrh_type) {
<b>case</b> MDS_UNLINK_REC:	283	<b>case</b> MDS_UNLINK_REC:
	284	<i>/* coverity[uninit_use_in_call] */</i>
rc = filter_recov_log_unlink_cb(ctxt, rec, &cookie);	285	rc = filter_recov_log_unlink_cb(ctxt, rec, &cookie);
<b>break</b> ;	286	<b>break</b> ;
<b>case</b> MDS_SETATTR64_REC:	287	<b>case</b> MDS_SETATTR64_REC:
	288	<i>/* coverity[uninit_use_in_call] */</i>
rc = filter_recov_log_setattr_cb(ctxt, rec, &cookie);	289	rc = filter_recov_log_setattr_cb(ctxt, rec, &cookie);
<b>break</b> ;	290	<b>break</b> ;

- in lustre/utils/liblustreapi.c, llapi\_ping()

2859	<i>/* The purpose is to send a byte as a ping, whatever this byte is. */</i>
2860	<i>/* coverity[uninit_use_in_call] */</i>
2861	rc = write(fd, buf, 1);
2862	<b>if</b> (rc < 0)
2863	rc = -errno;
2864	close(fd);



Architect of an Open World™

---