

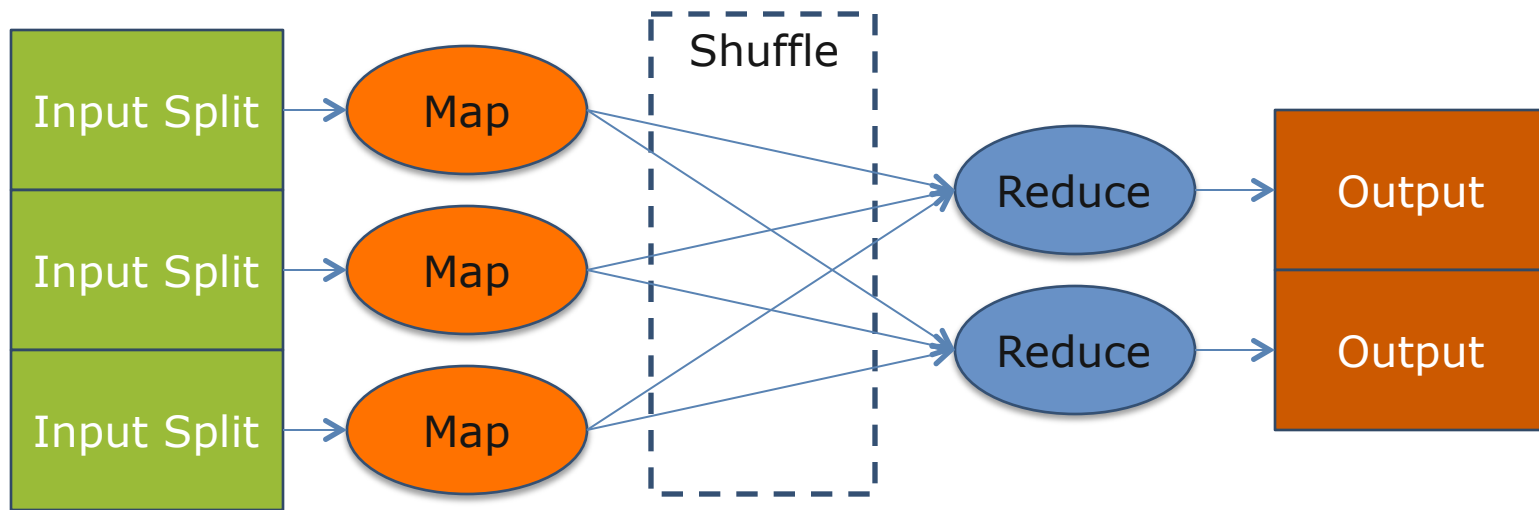
# Performance Comparison of Intel® Enterprise Edition for Lustre\* software and HDFS for MapReduce Applications

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# Hadoop Introduction

- Open source MapReduce framework for data-intensive computing
- Simple programming model – two functions: Map and Reduce
- Map: Transforms input into a list of key value pairs
  - $\text{Map}(D) \rightarrow \text{List}[K_i, V_i]$
- Reduce: Given a key and all associated values, produces result in the form of a list of values
  - $\text{Reduce}(K_i, \text{List}[V_i]) \rightarrow \text{List}[V_o]$
- Parallelism hidden by framework
  - Highly scalable: can be applied to large datasets (Big Data) and run on commodity clusters
- Comes with its own user-space distributed file system (HDFS) based on the local storage of cluster nodes

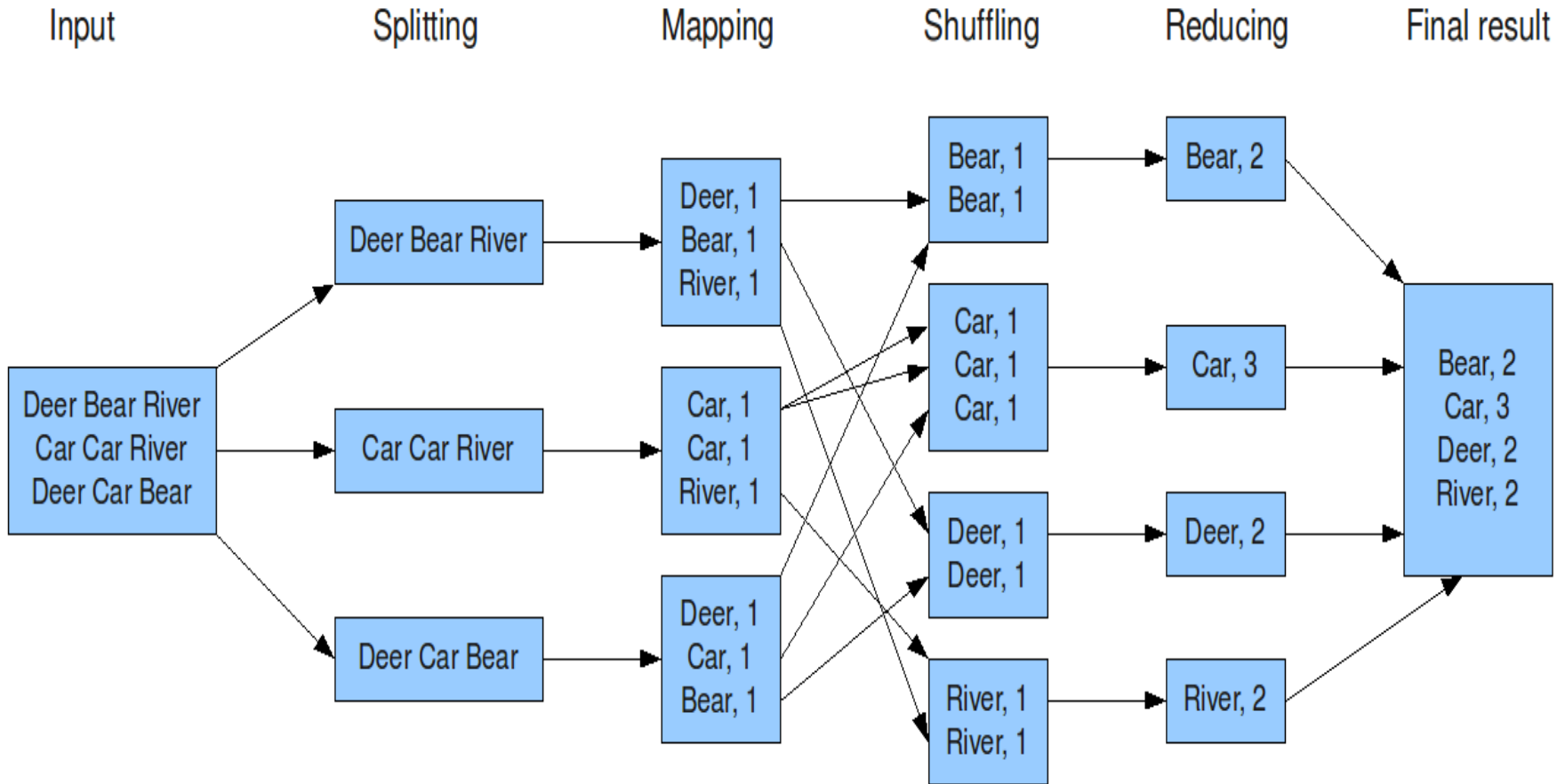
# Hadoop Introduction (cont.)



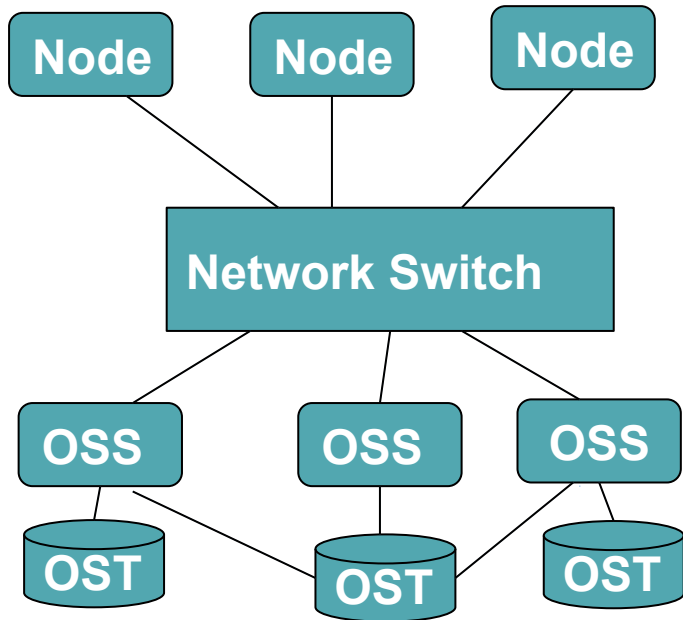
- Framework handles most of the execution
- Splits input logically and feeds mappers
- Partitions and sorts map outputs (Collect)
- Transports map outputs to reducers (Shuffle)
- Merges output obtained from each mapper (Merge)

# MapReduce Application Processing

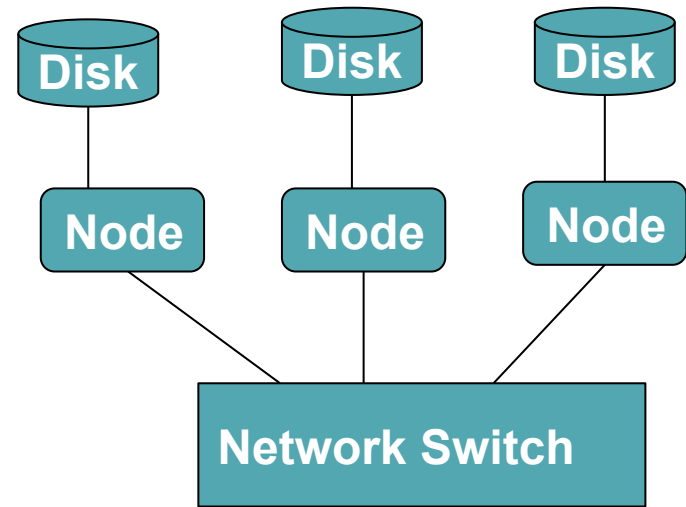
The overall MapReduce word count process



# Intel® Enterprise Edition for Lustre\* software



# Hadoop Dist. File System



## Intel® Enterprise Edition for Lustre\* software

- Clustered, distributed computing and storage
- No data replication
- No local storage
- Widely used for HPC applications

## Hadoop Dist. File System

- Data moves to the computation
- Data replication
- Local storage
- Widely used for MR applications

# Motivation

- ❑ Could HPC and MR co-exist?
- ❑ Need to evaluate use of Lustre software for MR application processing

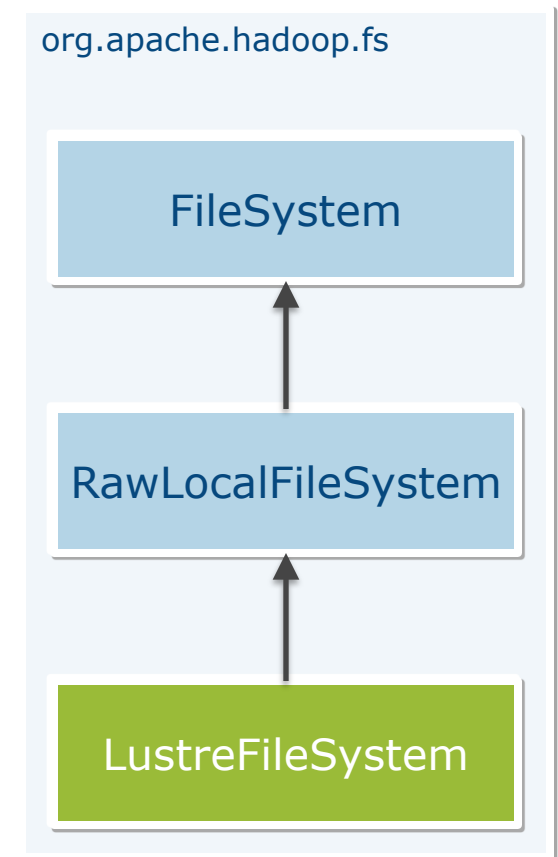
*Using Intel® Enterprise Edition for Lustre\* software with Hadoop*

# **HADOOP 'ADAPTER' FOR LUSTRE**

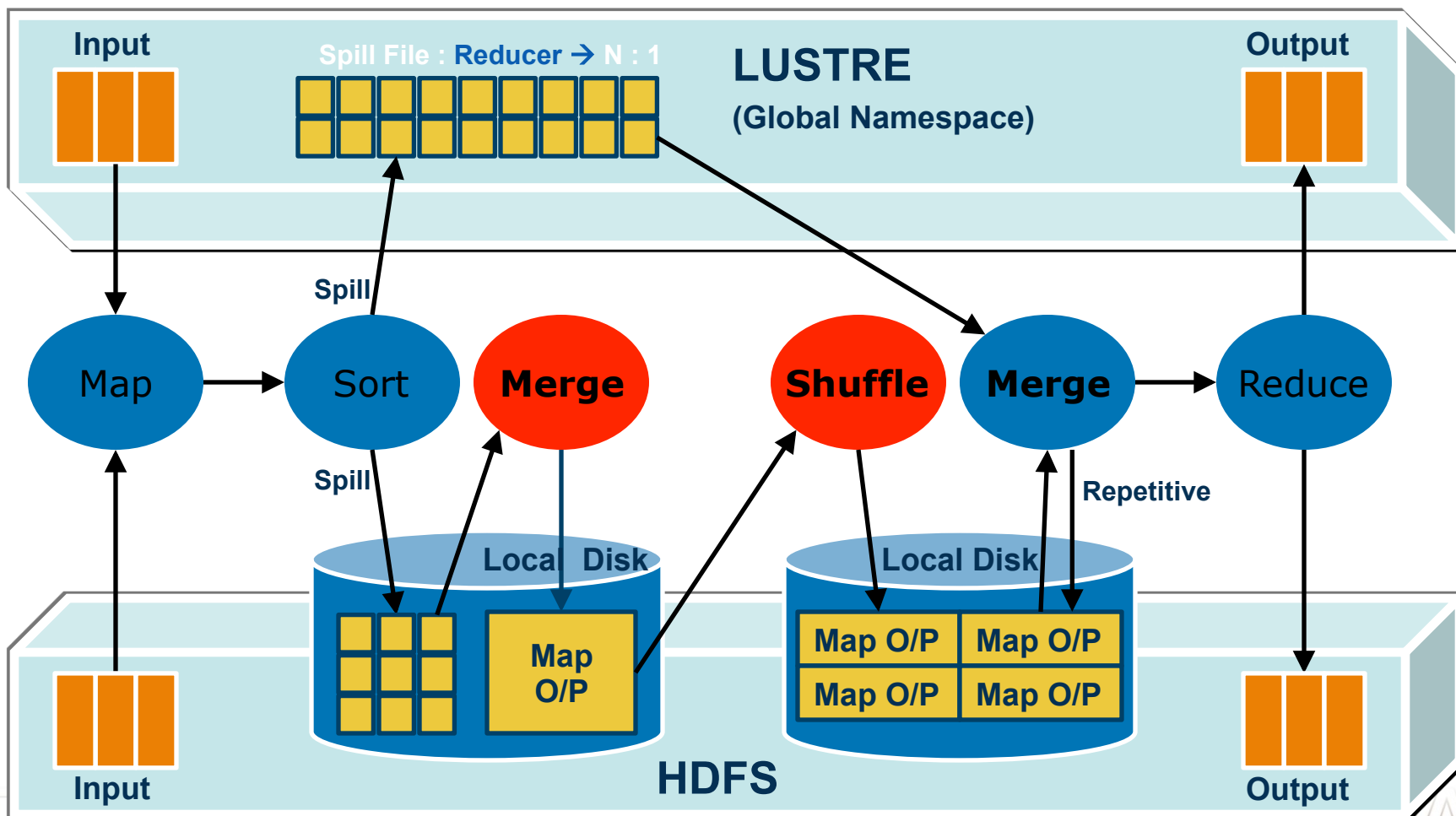


# Hadoop over Intel EE for Lustre\* Implementation

- Hadoop uses pluggable extensions to work with different file system types
- Lustre is POSIX compliant:
  - Use Hadoop's built-in LocalFileSystem class
  - Uses native file system support in Java
- Extend and override default behavior: LustreFileSystem
  - Defines new URL scheme for Lustre – `lustre:///`
  - Controls Lustre striping info
  - Resolves absolute paths to user-defined directory
  - Leaves room for future enhancements
- Allow Hadoop to find it in config files



# MR Processing in Intel® EE for Lustre\* and HDFS



# Conclusions from Existing Evaluations

- ❑ TestDFSIO: 100% better throughput
- ❑ TeraSort: 10-15% better performance
- ❑ High Speed connecting Network Needed
- ❑ Same BOM, HDFS is better for WordCount and BigMapOutput applications
- ❑ Large number of compute nodes may challenge Enterprise Edition for Lustre\* for software performance

# Problem Definition

Performance comparison of Lustre and HDFS file systems for MR implementation of FSI workload using HPDD cluster hosted in the Intel BigData Lab in Swindon (UK) using Intel® Enterprise Edition for Lustre\* software

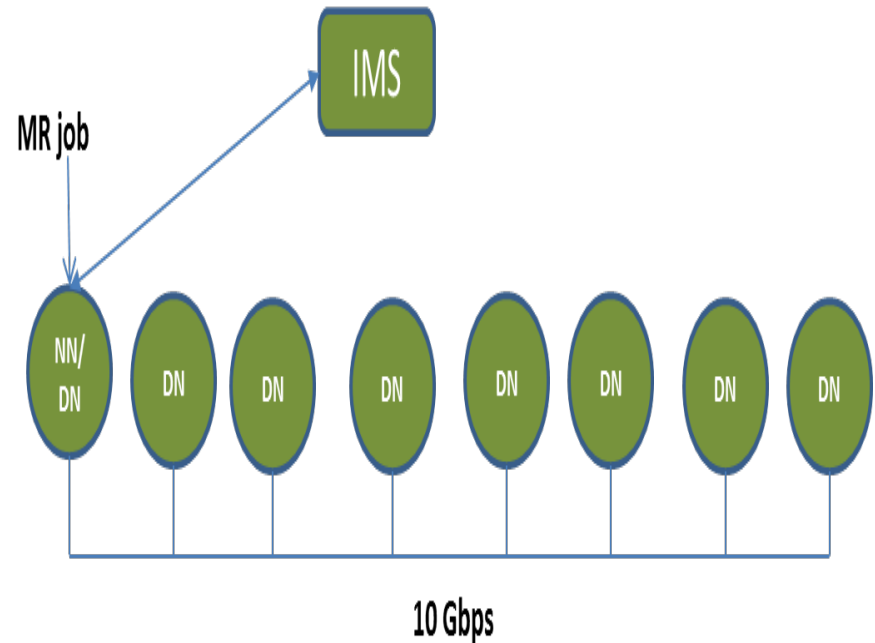
Audit Trail System part of FINRA security specifications (publicly available) is used as a representative application.

# EXPERIMENTAL SETUP



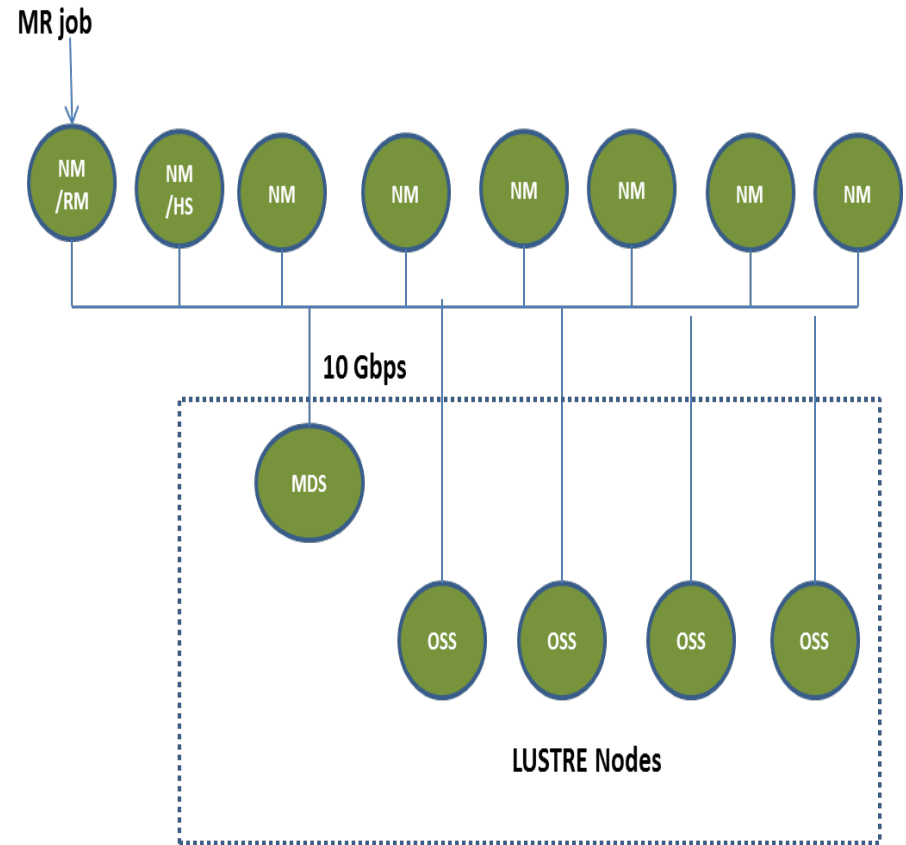
# Hadoop + HDFS Setup

- 1 cluster manager, 1 Name node (NN), 8 Data nodes (DN) including NN.
- 8 nodes, each of Intel(R) Xeon(R) CPU E5-2695 v2 @ 2.40GHz, 320GB cluster RAM
- 27 TB of cluster storage
- 10 GB network among compute nodes
- Red Hat 6.5, CDH 5.0.2 and HDFS



# Hadoop + Intel EE for Lustre\* software - Setup

- 1 Resource manager (RM), 1 History server (HS), 8 Node managers (NM) including RM and HS.
- 8 nodes, each of Intel(R) Xeon(R) CPU E5-2695 v2 @ 2.40GHz, 320GB cluster RAM
- 165TB of usable Lustre storage
- 10 GB network among compute nodes
- Red Hat 6.5, CDH 5.0.2, Intel® Enterprise Edition for Lustre\* software 2.0



# Intel® Enterprise Edition for Lustre\* 2.0 Setup

□ Four OSS, One MDS, 16 OSTs, 1 MDT.

## □ OSS Node

- CPU- Intel(R) Xeon(R) CPU E5-2637 v2 @ 3.50GHz , Memory - 128GB DDr3 1600mhz
- Disk subsystem
  - 4 only LSI Logic / Symbios Logic MegaRAID SAS 2108 [Liberator] (rev 05)
  - 4 only 4TB SATA drives per controller raid 5 configuration per raid set
- 4 OST per OSS node.



# Cluster Parameters

- ❑ Number of Compute nodes = 8
- ❑ Map slots = 24
- ❑ Reduce slots = 7
- ❑ Rest of parameters such as Shuffle percent, Merge Percent, Sort Buffer are all kept as default
  
- ❑ HDFS
  - Replication Factor = 3
- ❑ Intel® EE for Lustre\* software
  - stripe count = 1,4,16.
  - stripe size = 4MB

# Job Configuration Parameters

- Map Split size= 1GB
- Block size = 128MB
- Input Data is NOT compressed
- Output Data is NOT compressed

# Workload

## ❑ Consolidated Audit Trail System (part of FINRA application) DB Schema

- Single table with 12 columns related to share order.

## ❑ Data consolidation query

- Print share order details for share orders during a date range.
- `SELECT issue_symbol,orf_order_id, orf_order_received_ts FROM default.rt_query_extract WHERE issue_symbol like 'XLP' AND from_unixtime(cast((orf_order_received_ts/1000) as BIGINT),'yyyy-MM-ddhh:ii:ss') >= "2014-06-26 23:00:00" AND from_unixtime(cast((orf_order_received_ts/1000) as BIGINT),'yyyy-MM-ddhh:ii:ss') <= "2014-06-27 11:00:00";`

# Workload Implementation

- ❑ DB is a flat file with columns separated using a token
- ❑ Data generator to generate data for the DB
- ❑ Tool to run queries concurrently
- ❑ Query is implemented as Map and Reduce functions

# Workload Size

## □ Concurrency Tests:

- Query in isolation, concurrency =1
- Query in concurrent workload, concurrency =5
- Thinktime = 10% of query execution time in isolation.

## □ Data Size:

- 100GB , 500GB, 1TB and 7TB

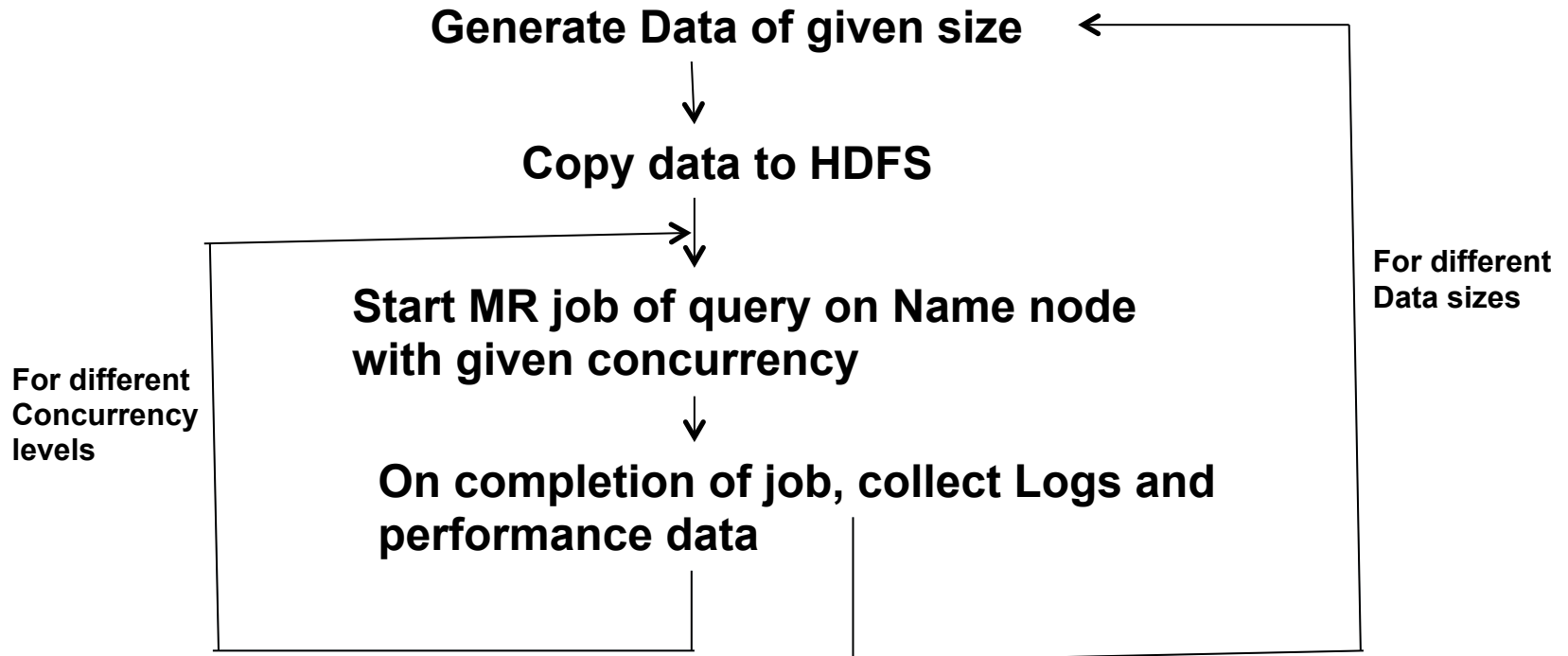
# Performance Metric

- ❑ MR job execution time in isolation
- ❑ MR job average execution time in concurrent workload
- ❑ CPU, Disk and Memory Utilization of the cluster

# Performance Measurement

- ❑ SAR data is collected from all nodes in the cluster.
- ❑ MapReduce job log files are used for performance analysis
- ❑ Intel® EE for Lustre\* software nodes performance data is collected using Intel Manager
- ❑ Hadoop performance data is collected using Intel Manager

# Benchmarking Steps

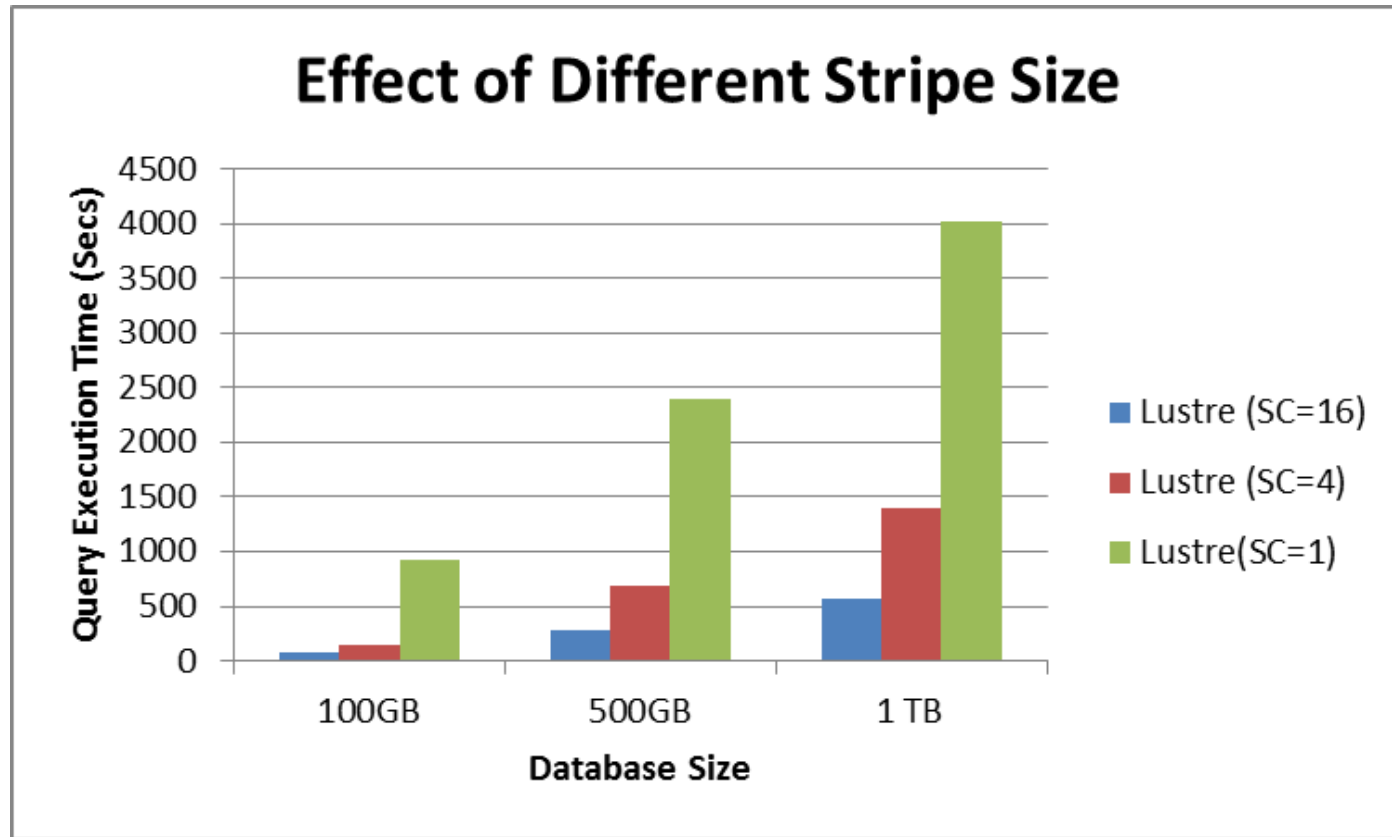




# RESULT ANALYSIS

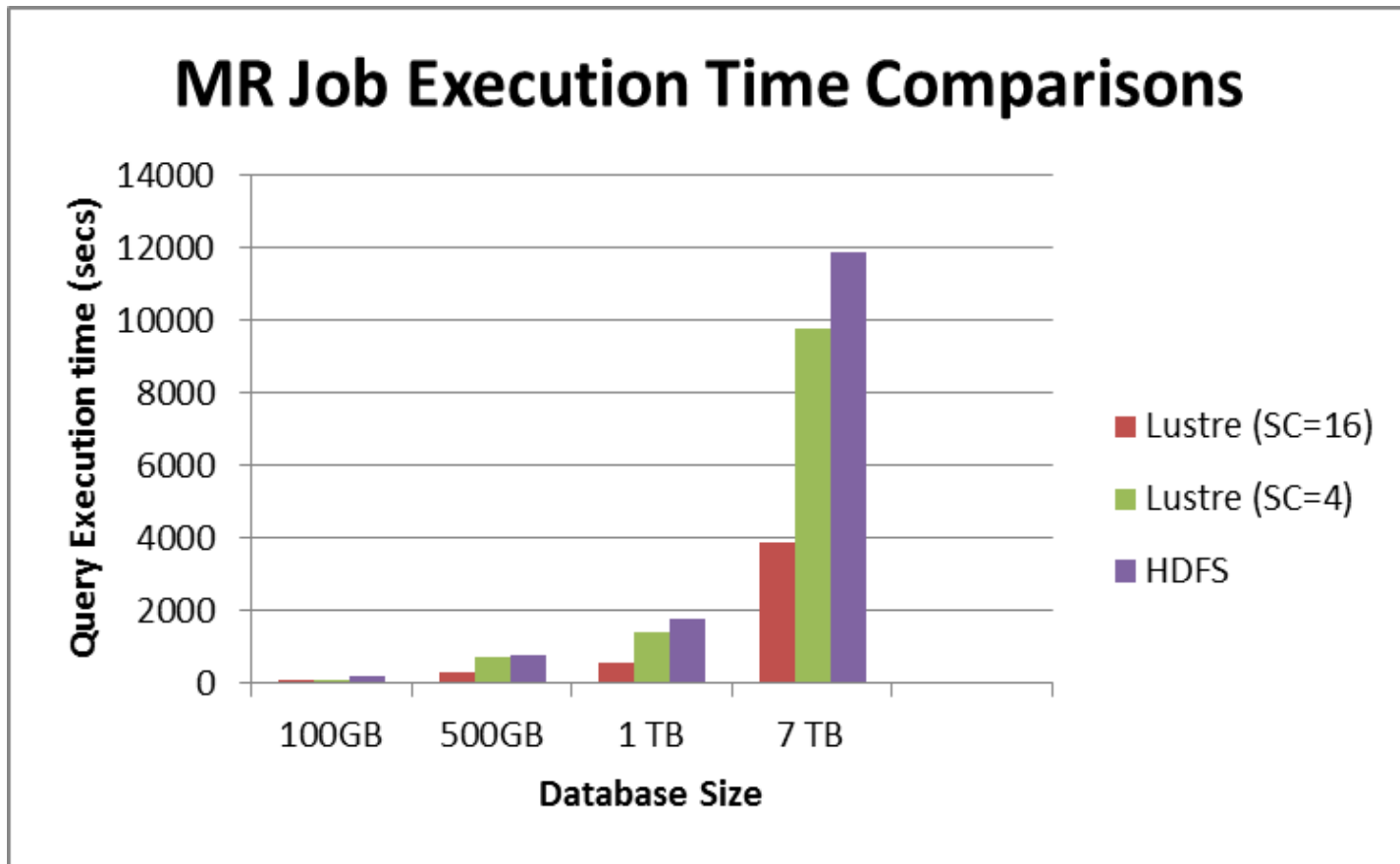


Degree of Concurrency = 1



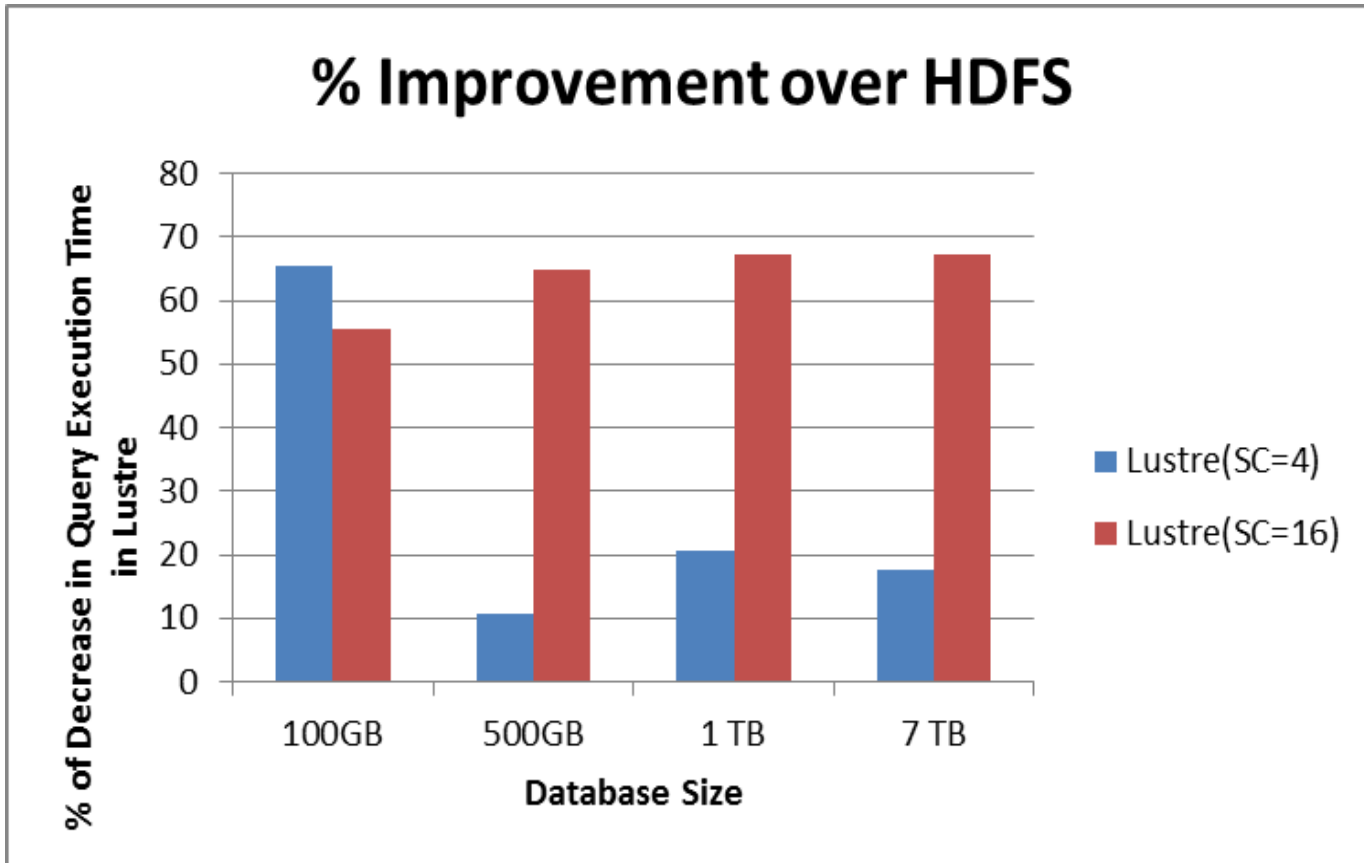
**Intel® EE for Lustre\* performs better on large stripe count**

Degree of Concurrency = 1



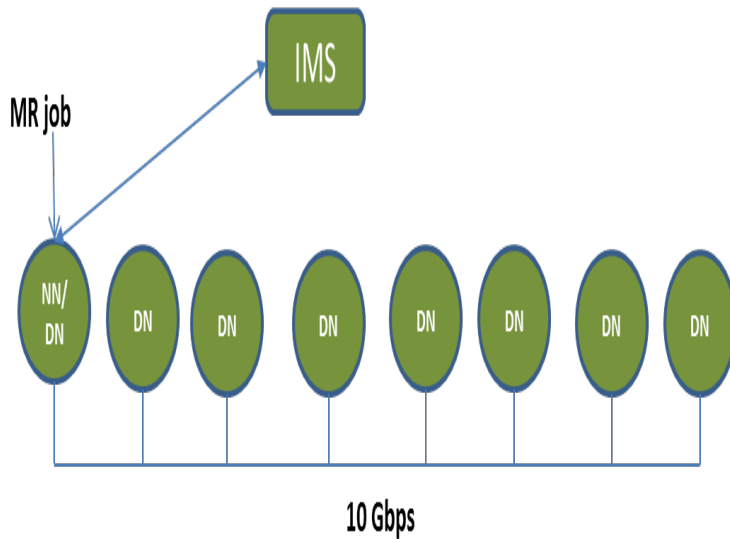
**Intel® EE for Lustre\* delivered 3X HDFS for optimal SC settings**

Degree of Concurrency = 1



**Intel® EE for Lustre\* optimal SC gives 70% improvement over HDFS**

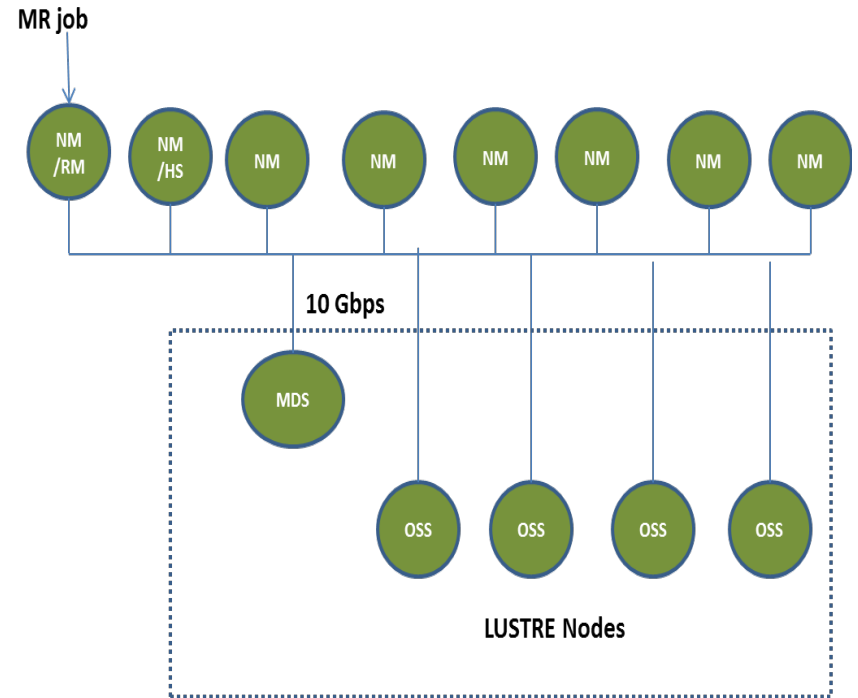
# Hadoop + HDFS Setup



**Nodes = 8**

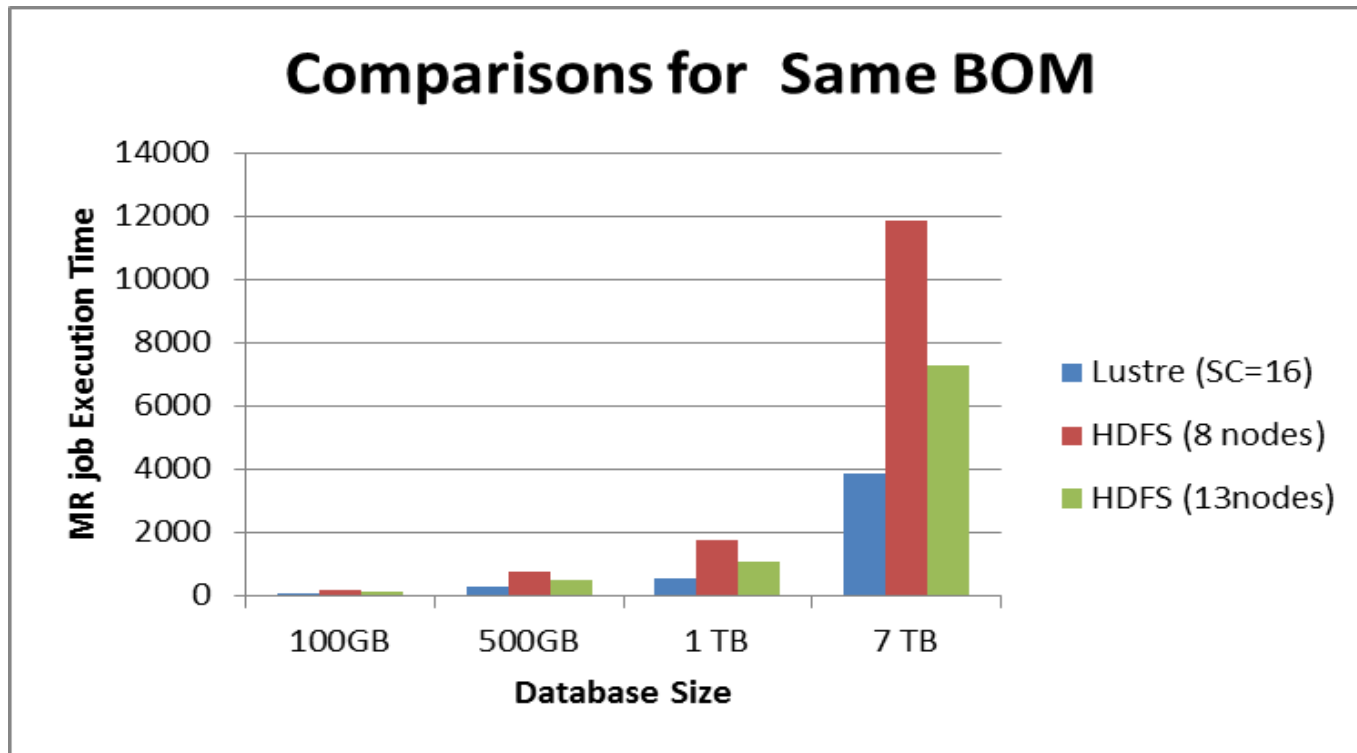
**Performance Linear extrapolation for Nodes = 13**

# Hadoop + Intel® EE for Lustre\* software - Setup



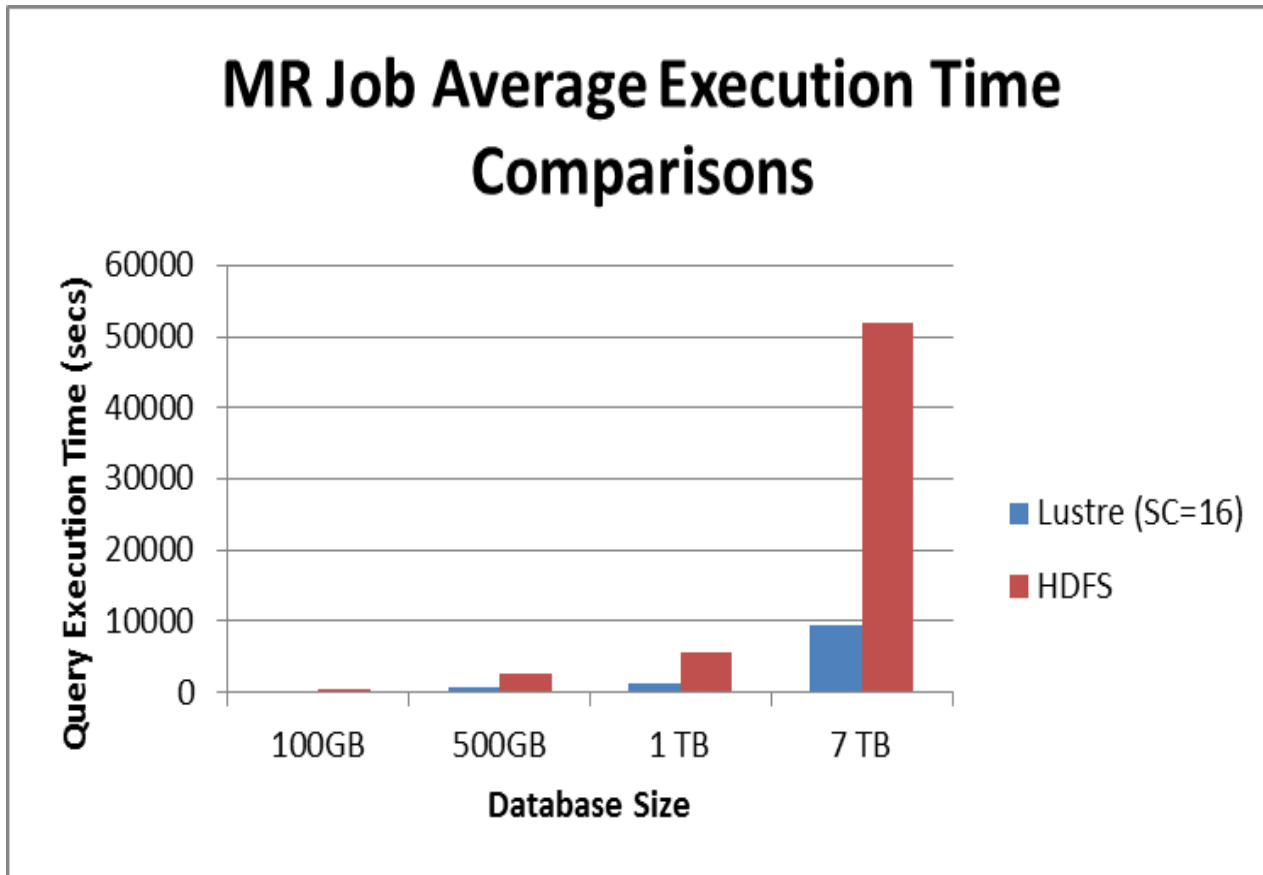
**Nodes = 8+5 = 13**

# Number of Compute Servers = 13



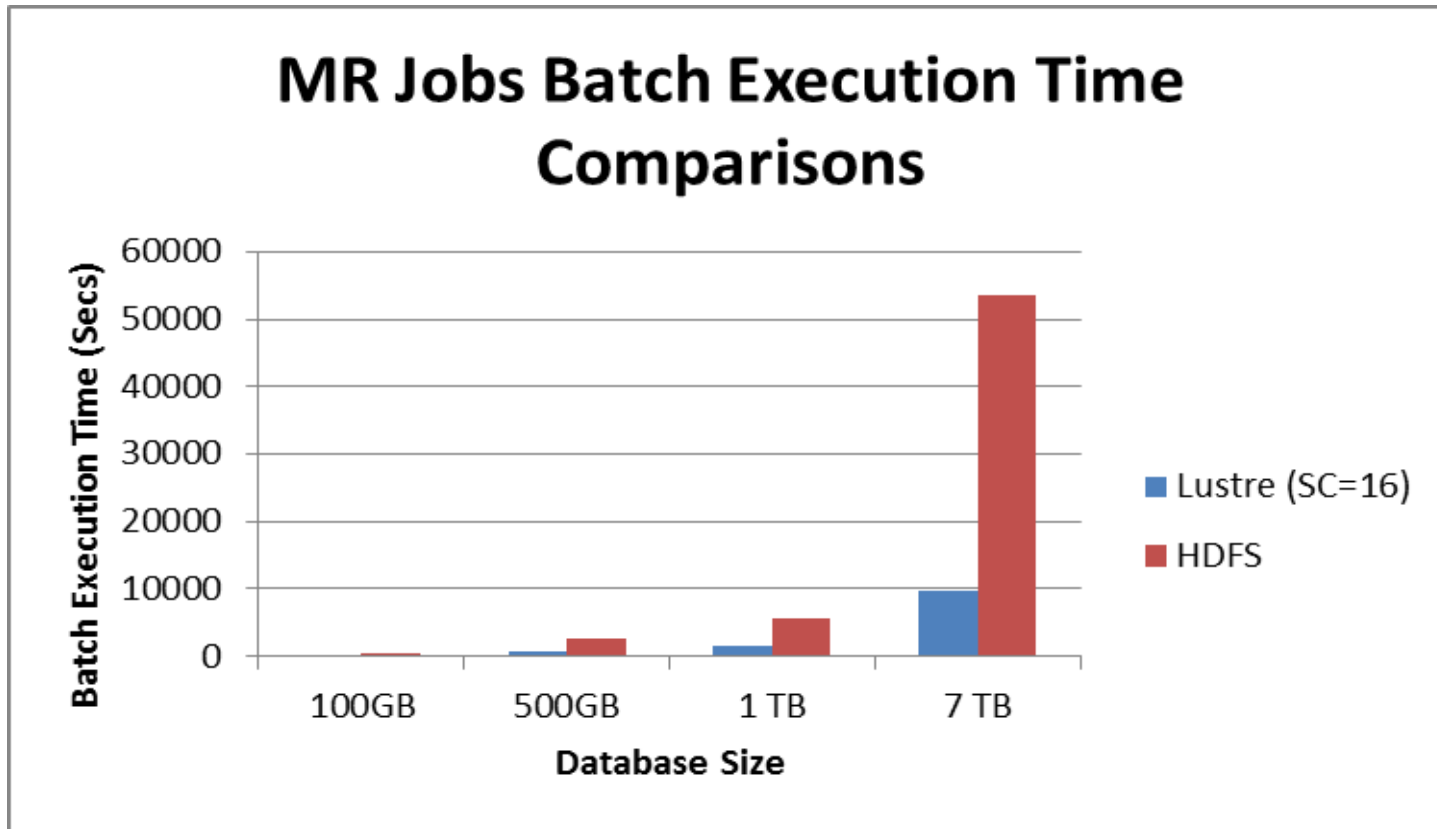
**Intel® EE for Lustre\* 2X better than HDFS for same BOM**

Degree of Concurrency = 5



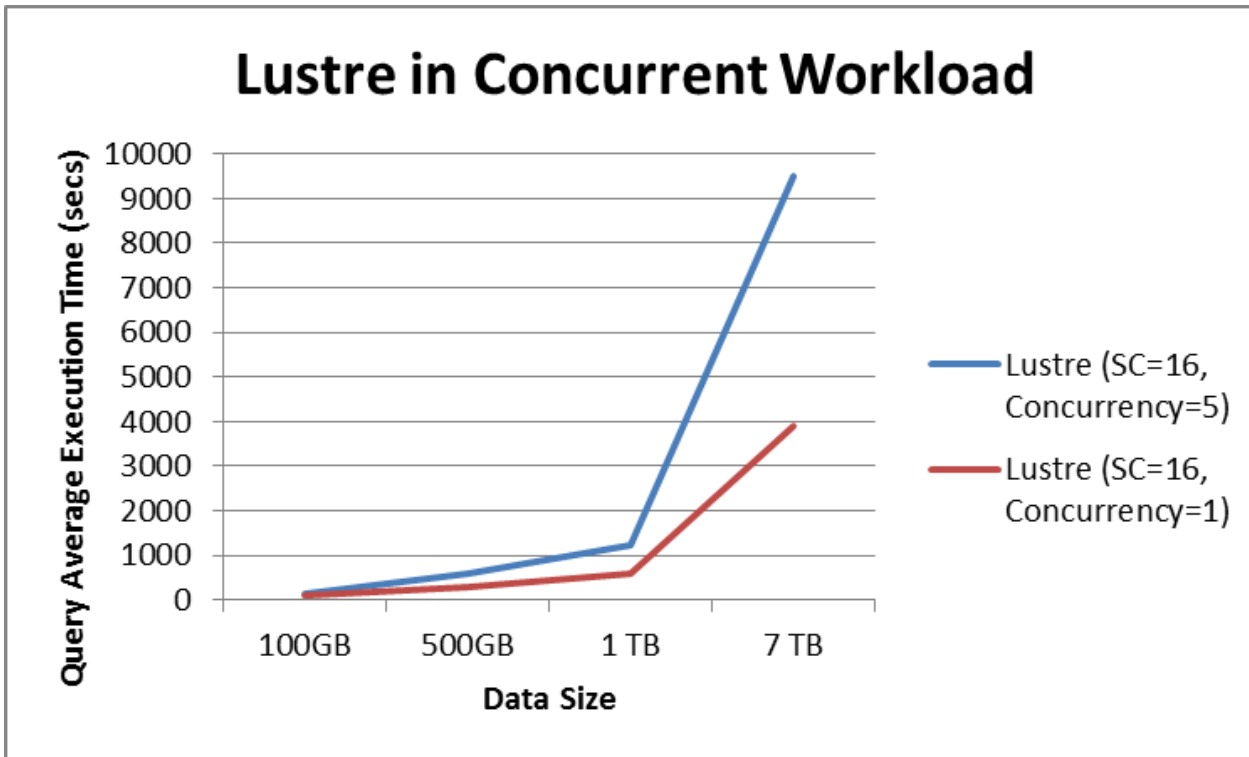
**Intel® EE for Lustre\* was 5.5 times better than HDFS on 7 TB data size**

Degree of Concurrency = 5

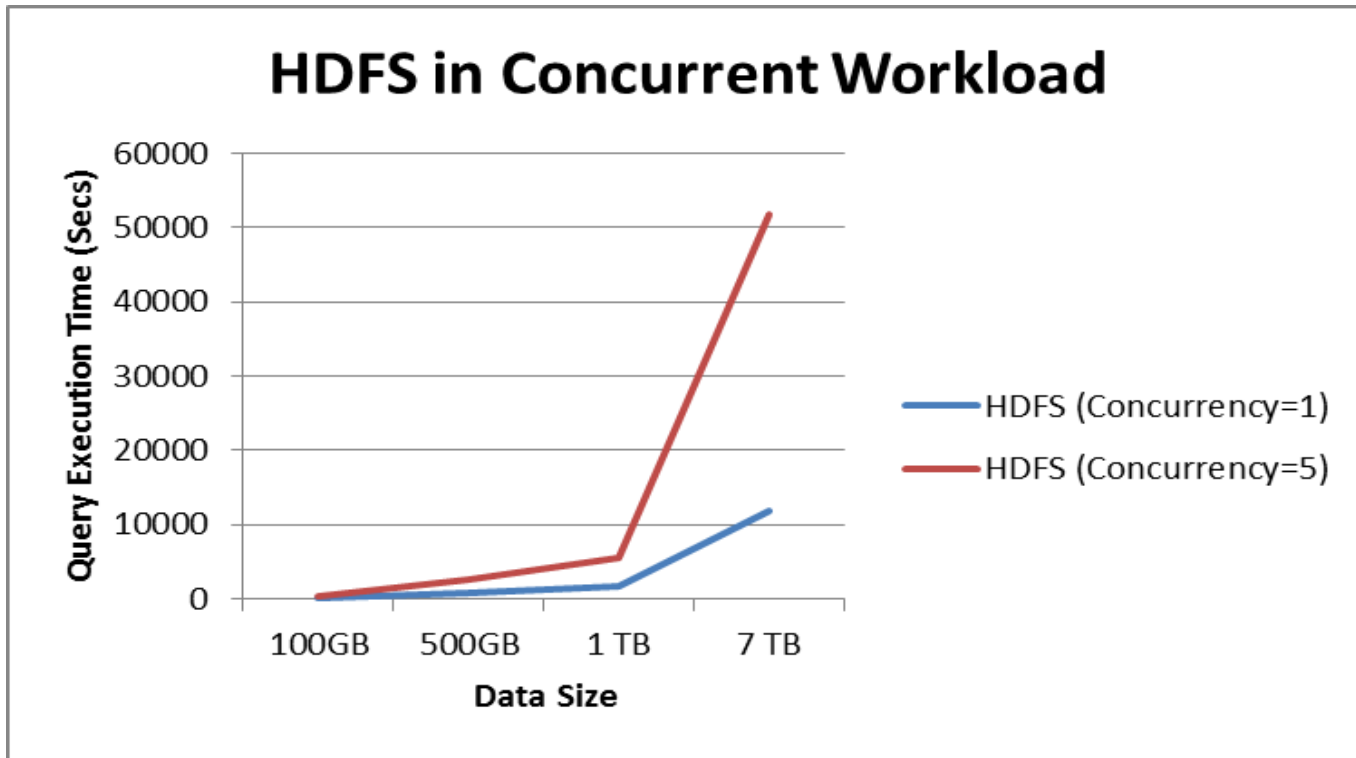


**Intel® EE for Lustre\* was 5.5 times better than HDFS on 7 TB data size**

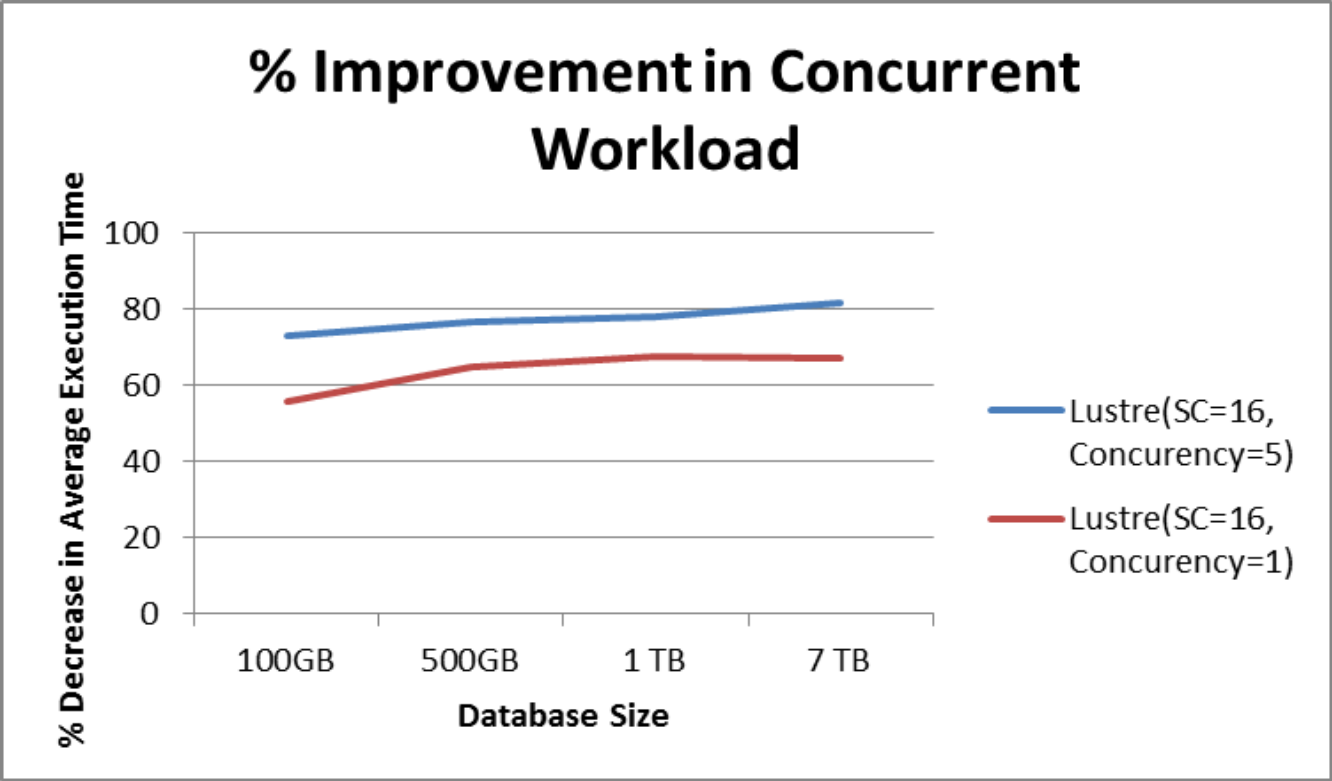




*Concurrent Job Average Execution Time/Single Job Execution Time = 2.5*



**= 4.5**

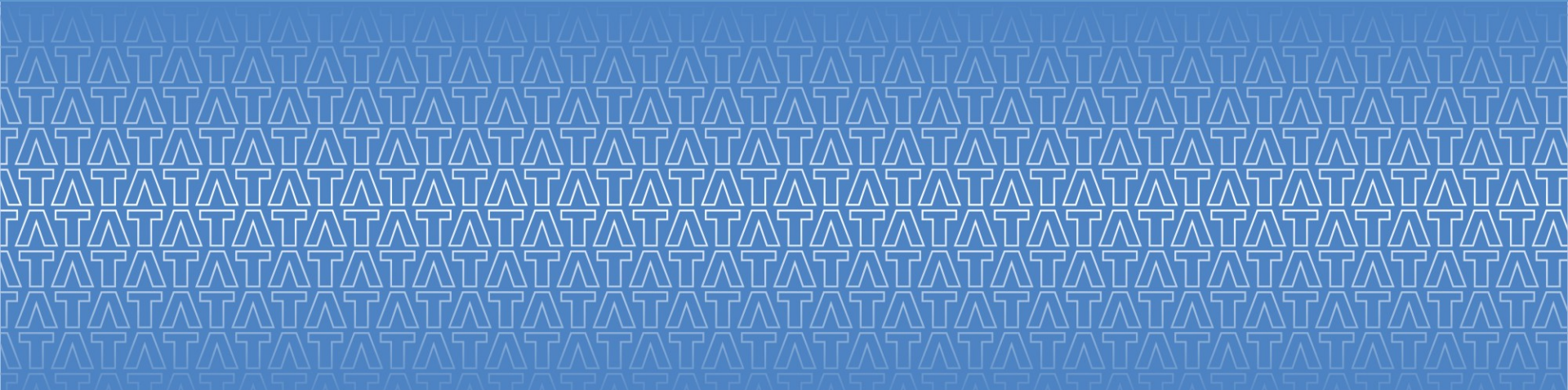


**Intel® EE for Lustre\* software > HDFS for concurrency**



# Conclusion

- ❑ Increase in Stripe count improves Enterprise Edition for Lustre\* software performance
- ❑ Intel® EE for Lustre shows better performance for concurrent workload
- ❑ Intel® EE for Lustre software = 3 X HDFS for single job
- ❑ Intel® EE for Lustre software = 5.5 X HDFS for concurrent workload
- ❑ Future work
  - Impact of large number of compute nodes (i.e. OSSs <<<< Nodes)



# Thank You

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